

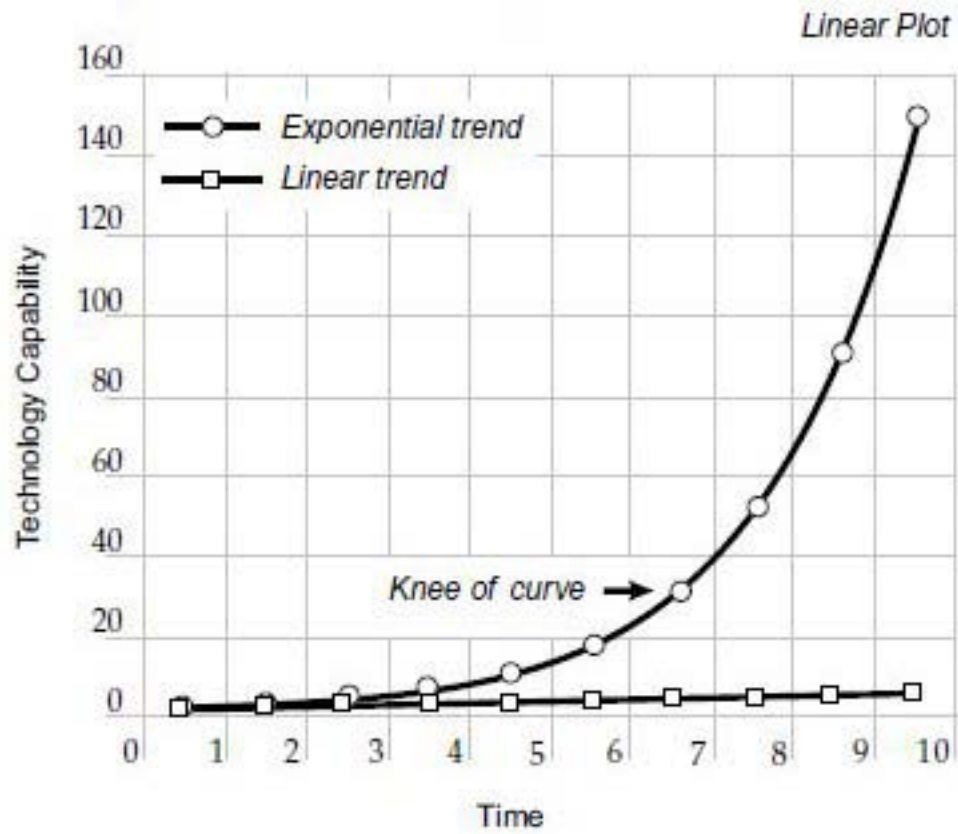
**THE SINGULARITY IS NEAR:
WHEN HUMANS TRANSCEND BIOLOGY**

BY RAY KURZWEIL

CHAPTER ONE: THE SIX EPOCHS

Linear vs. Exponential Growth

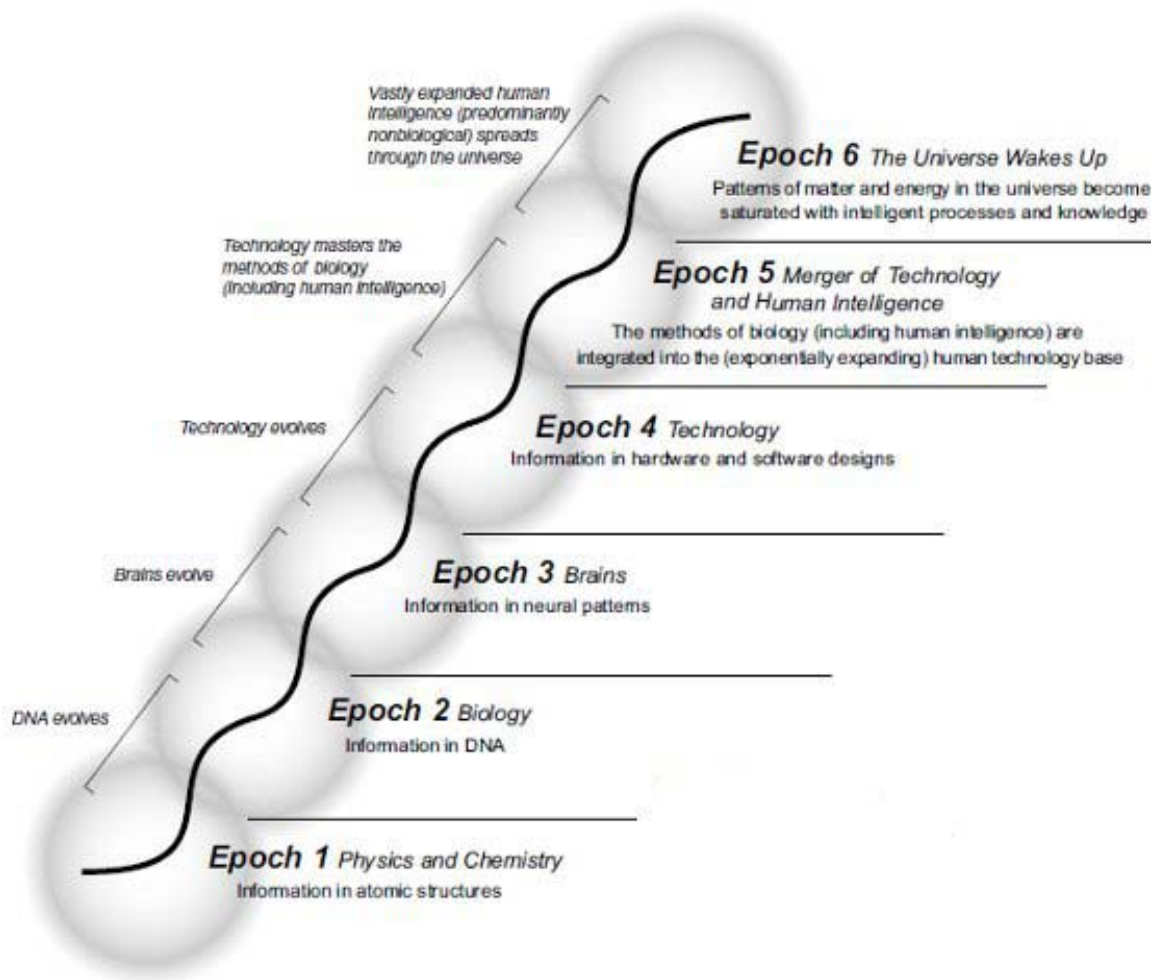
Linear versus exponential: Linear growth is steady; exponential growth becomes explosive.



CHAPTER ONE: THE SIX EPOCHS

The Six Epochs of Evolution

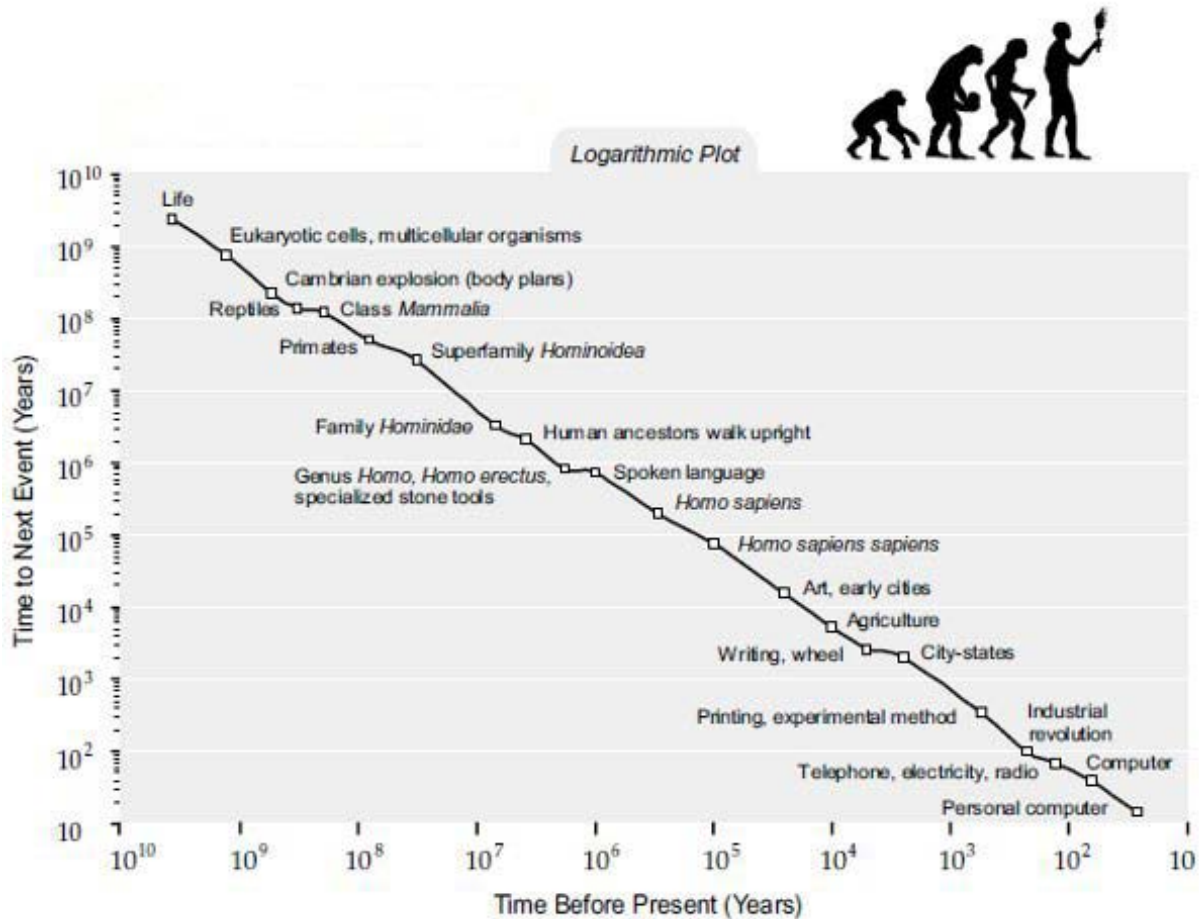
Evolution works through indirection: it creates a capability and then uses that capability to evolve the next stage.



CHAPTER ONE: THE SIX EPOCHS

Countdown to Singularity

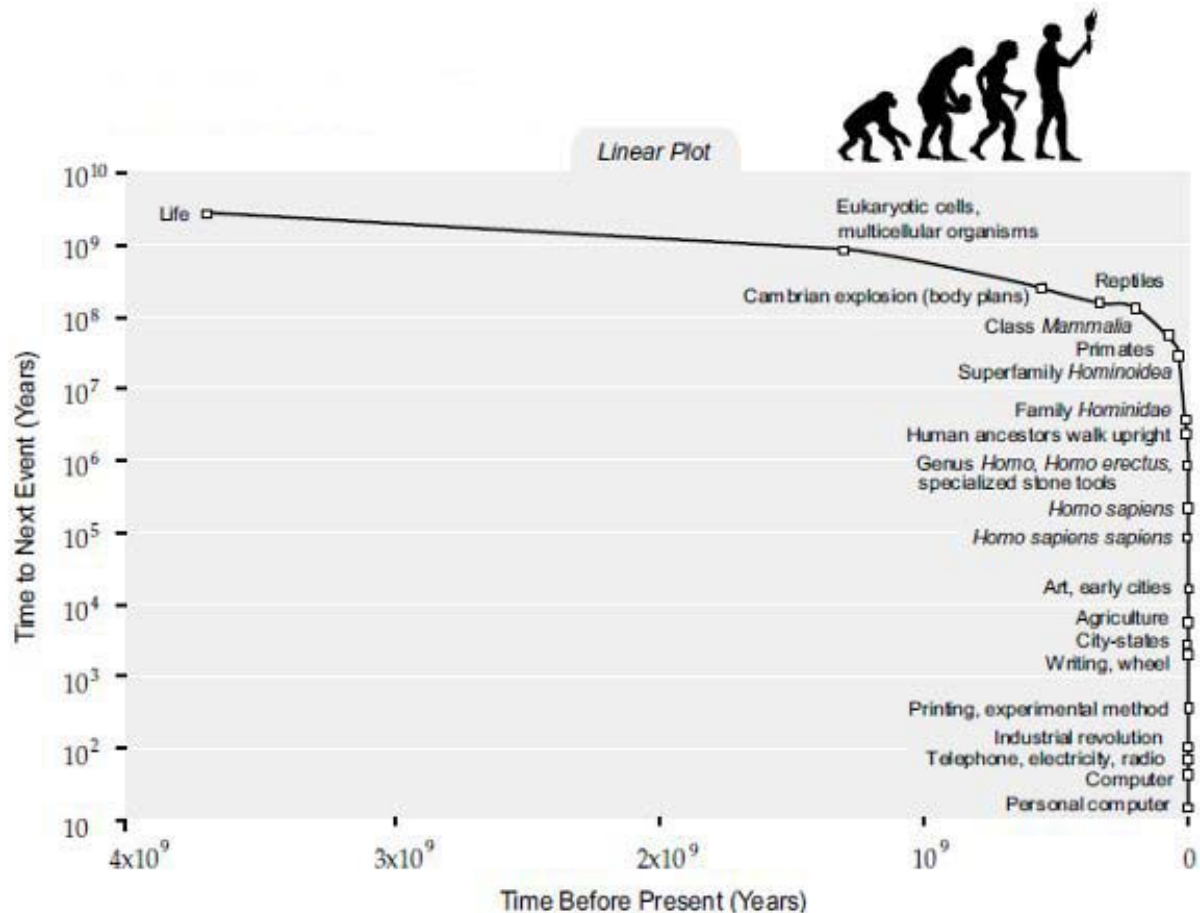
Countdown to Singularity: Biological evolution and human technology both show continual acceleration, indicated by the shorter time to the next event (two billion years from the origin of life to cells; fourteen years from the PC to the World Wide Web).



CHAPTER ONE: THE SIX EPOCHS

Countdown to Singularity

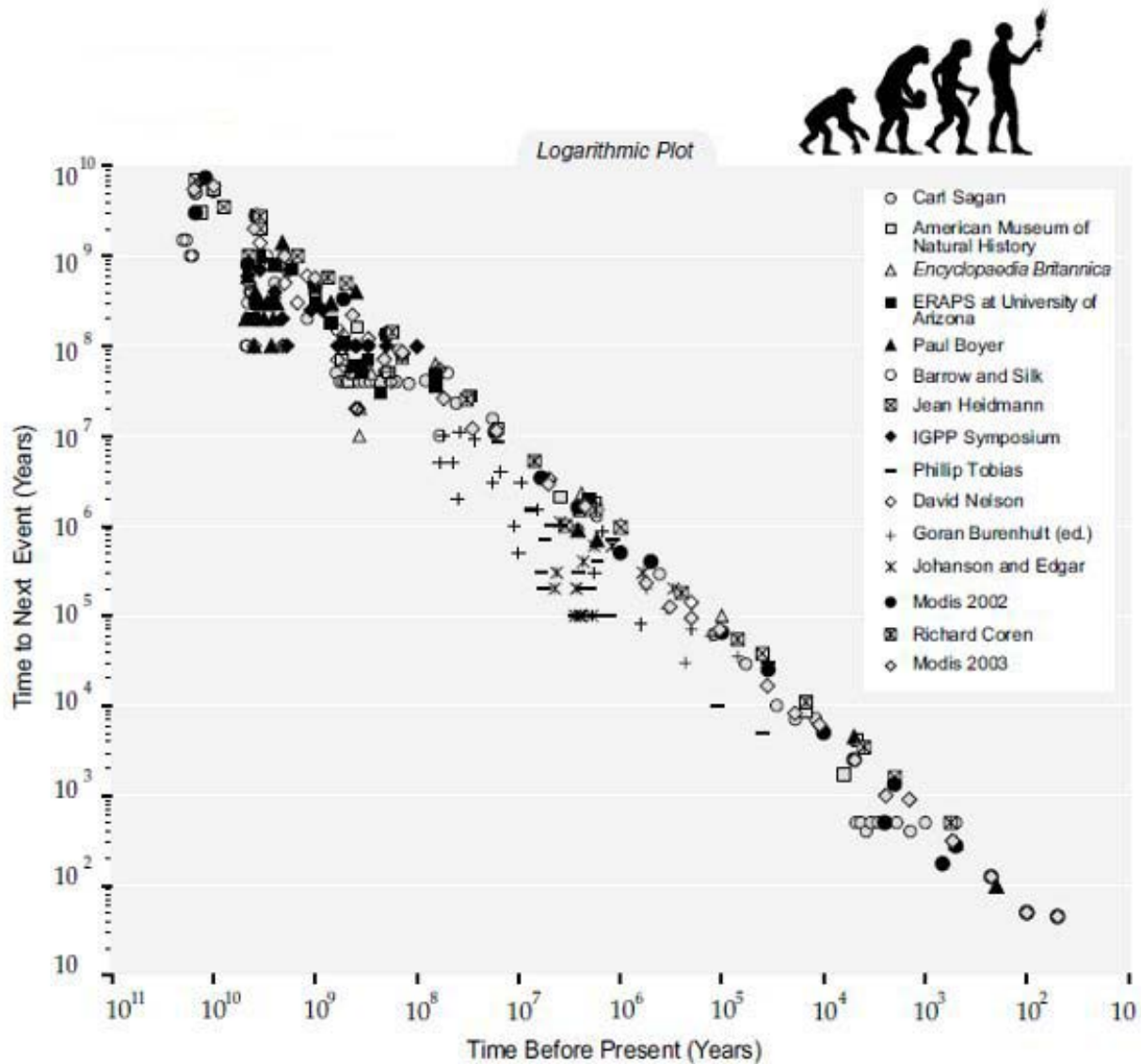
Linear view of evolution: This version of the preceding figure uses the same data but with a linear scale for time before present instead of a logarithmic one. This shows the acceleration more dramatically, but details are not visible. From a linear perspective, most key events have just happened “recently.”



CHAPTER ONE: THE SIX EPOCHS

Paradigm Shifts for 15 Lists of Key Events

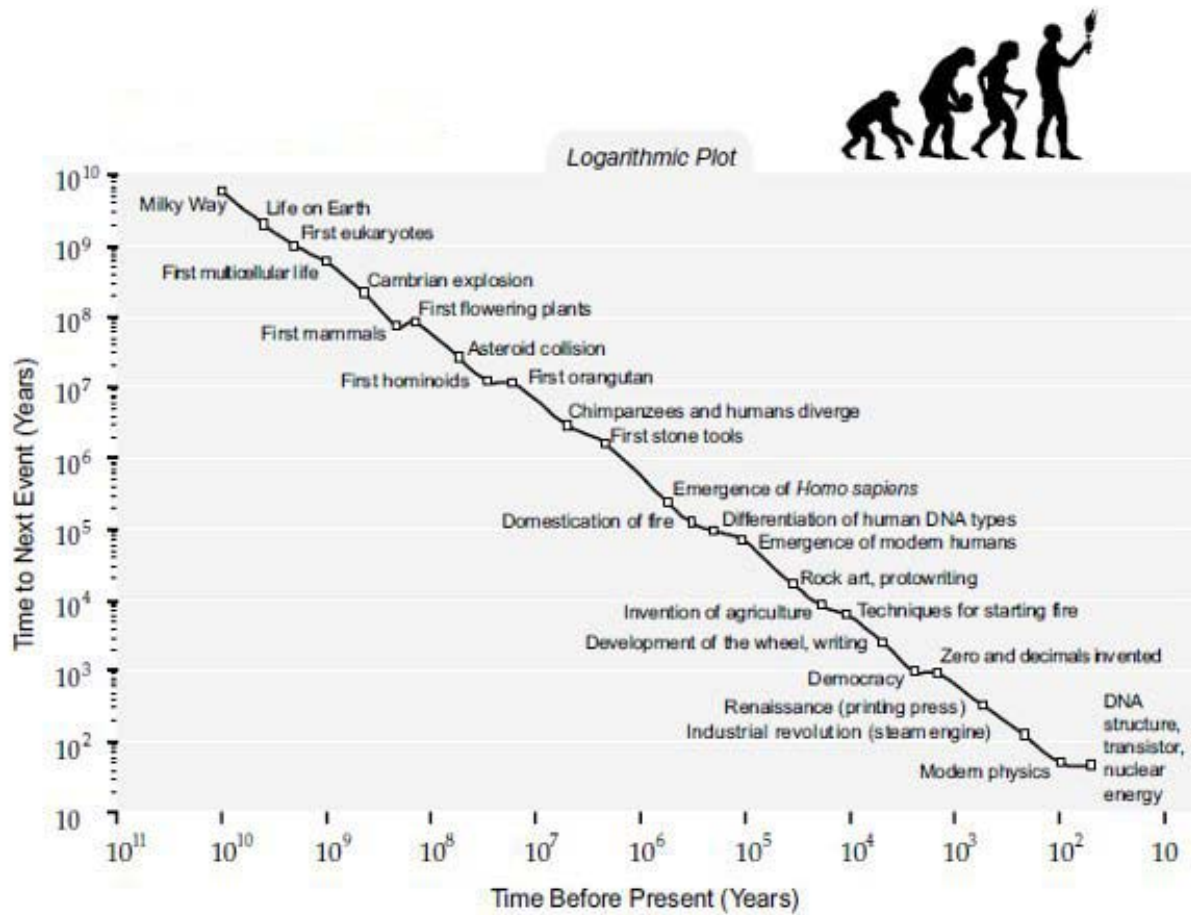
Fifteen views of evolution: Major paradigm shifts in the history of the world, as seen by fifteen different lists of key events. There is a clear trend of smooth acceleration through biological and then technological evolution.



CHAPTER ONE: THE SIX EPOCHS

Canonical Milestones

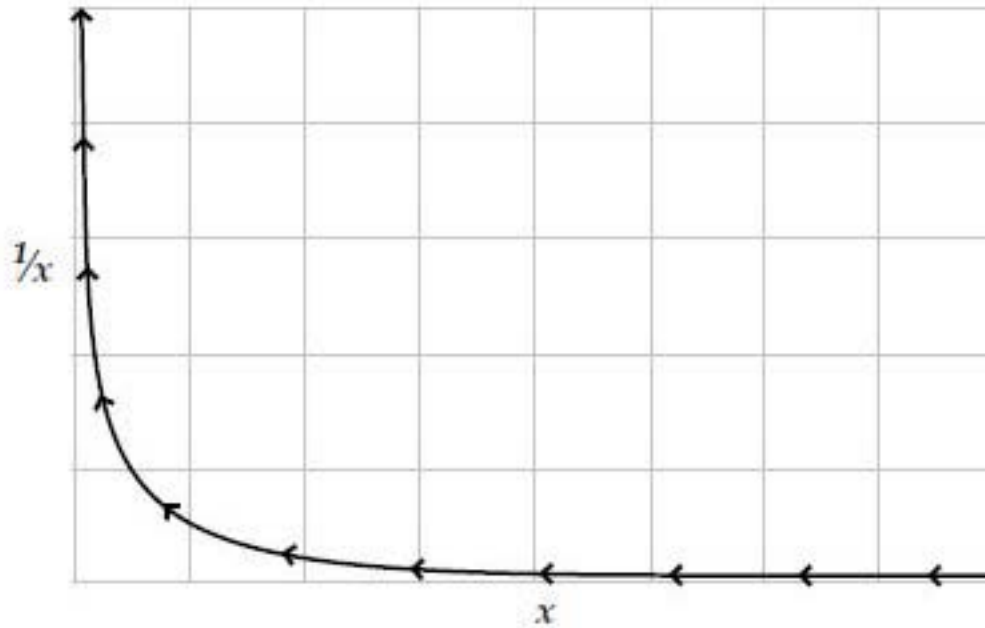
Canonical milestones based on clusters of events from thirteen lists.



CHAPTER ONE: THE SIX EPOCHS

A Mathematical Singularity (Linear Plot)

A mathematical singularity: As x approaches zero (from right to left), $1/x$ (or y) approaches infinity.



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

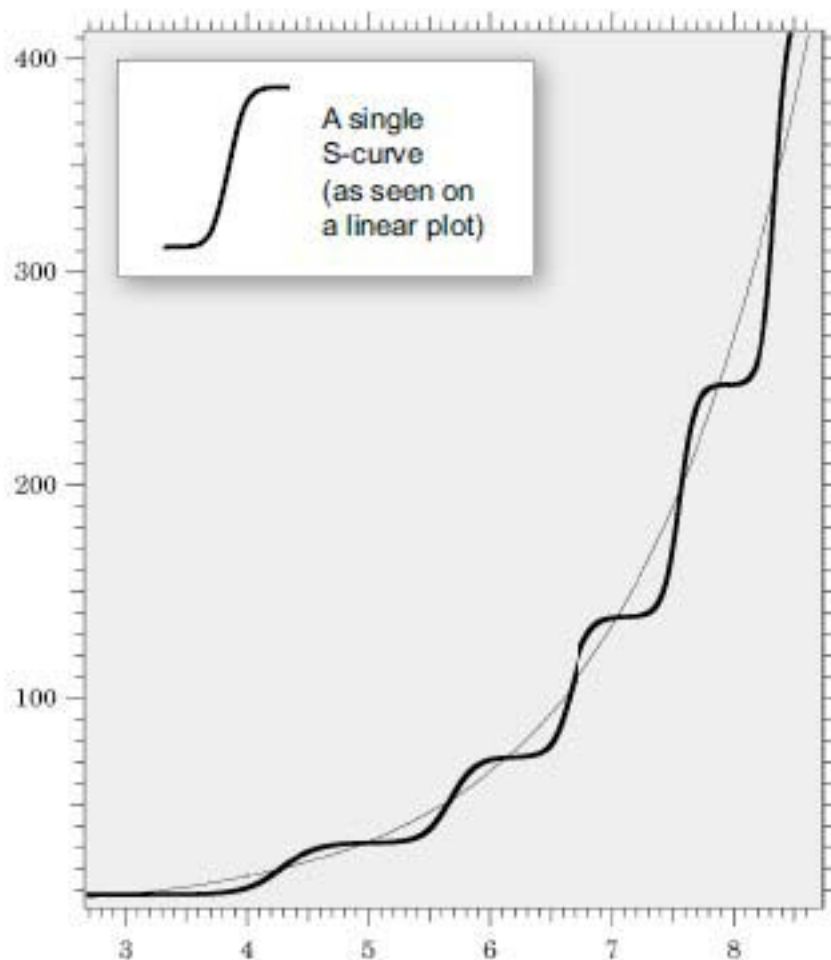
The Life Cycle of a Paradigm

Each paradigm develops in three stages:

1. Slow growth (the early phase of exponential growth)
2. Rapid growth (the late, explosive phase of exponential growth), as seen in the S-curve figure below
3. A leveling off as the particular paradigm matures

The progression of these three stages looks like the letter S, stretched to the right. The S-curve illustration shows how an ongoing exponential trend can be composed of a cascade of S-curves. Each successive S-curve is faster (takes less time on the time, or x , axis) and higher (takes up more room on the performance, or y , axis).

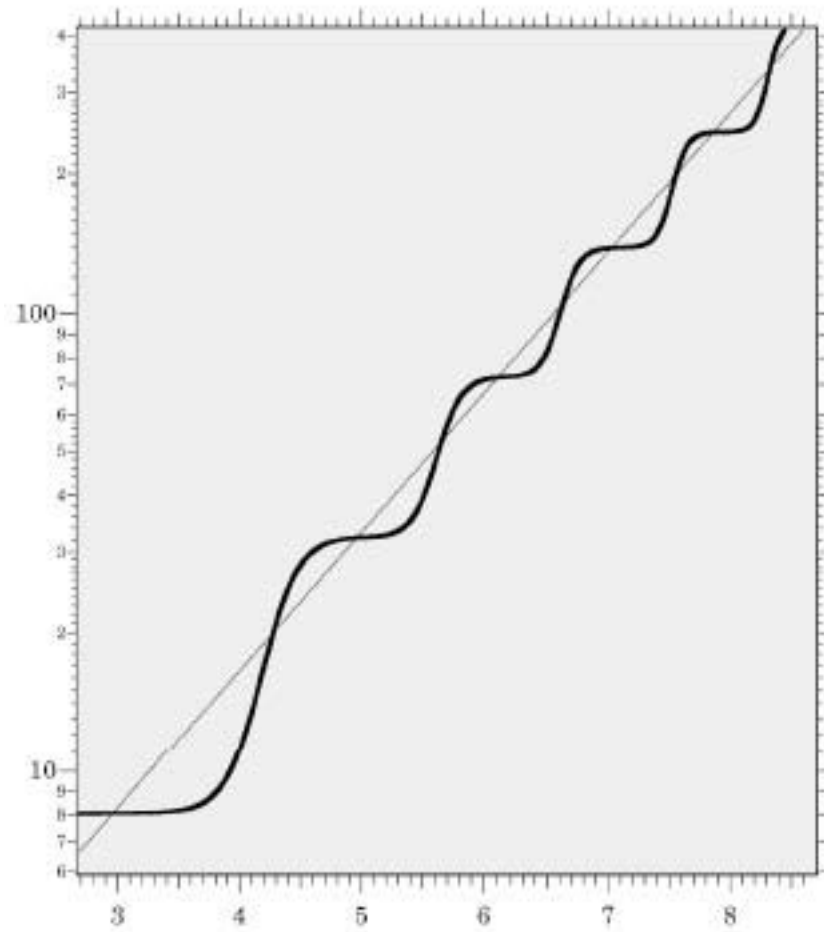
The image shows an ongoing exponential sequence made up of a cascade of S-curves (linear plot).



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

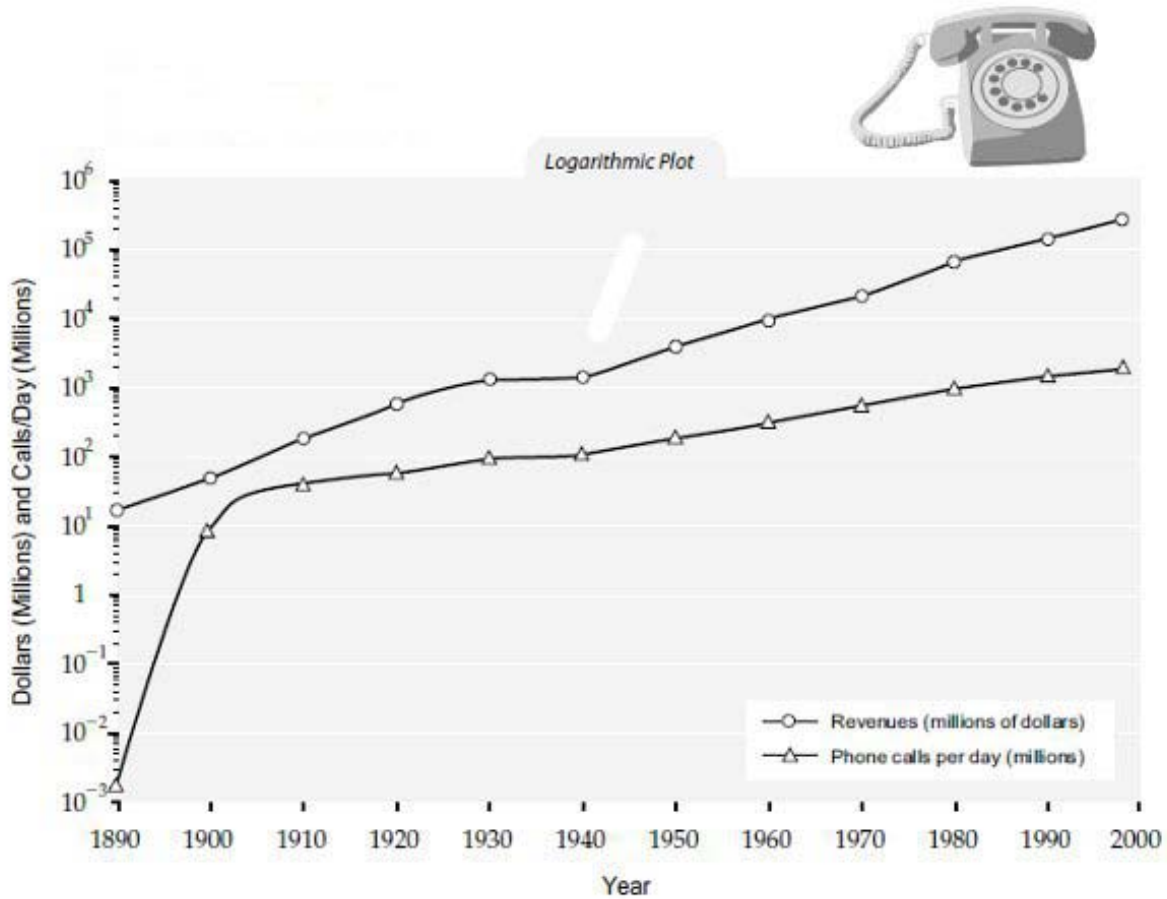
The Life Cycle of a Paradigm, continued

The same exponential sequence of S-curves on a logarithmic plot.



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

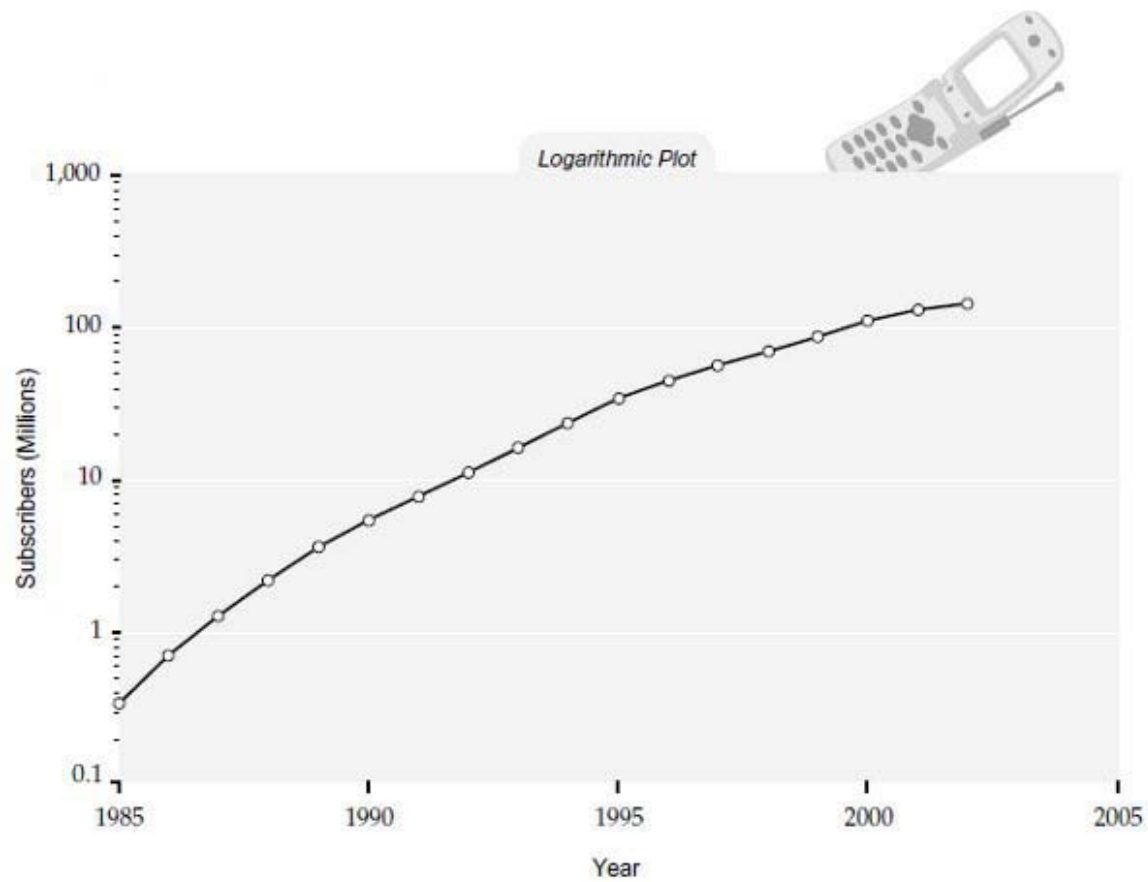
Growth of U.S. Phone Industry



Source: Andrew Odlyzko, "Internet Pricing and the History of Communications," AT&T Labs Research, revised version February 8, 2001.

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

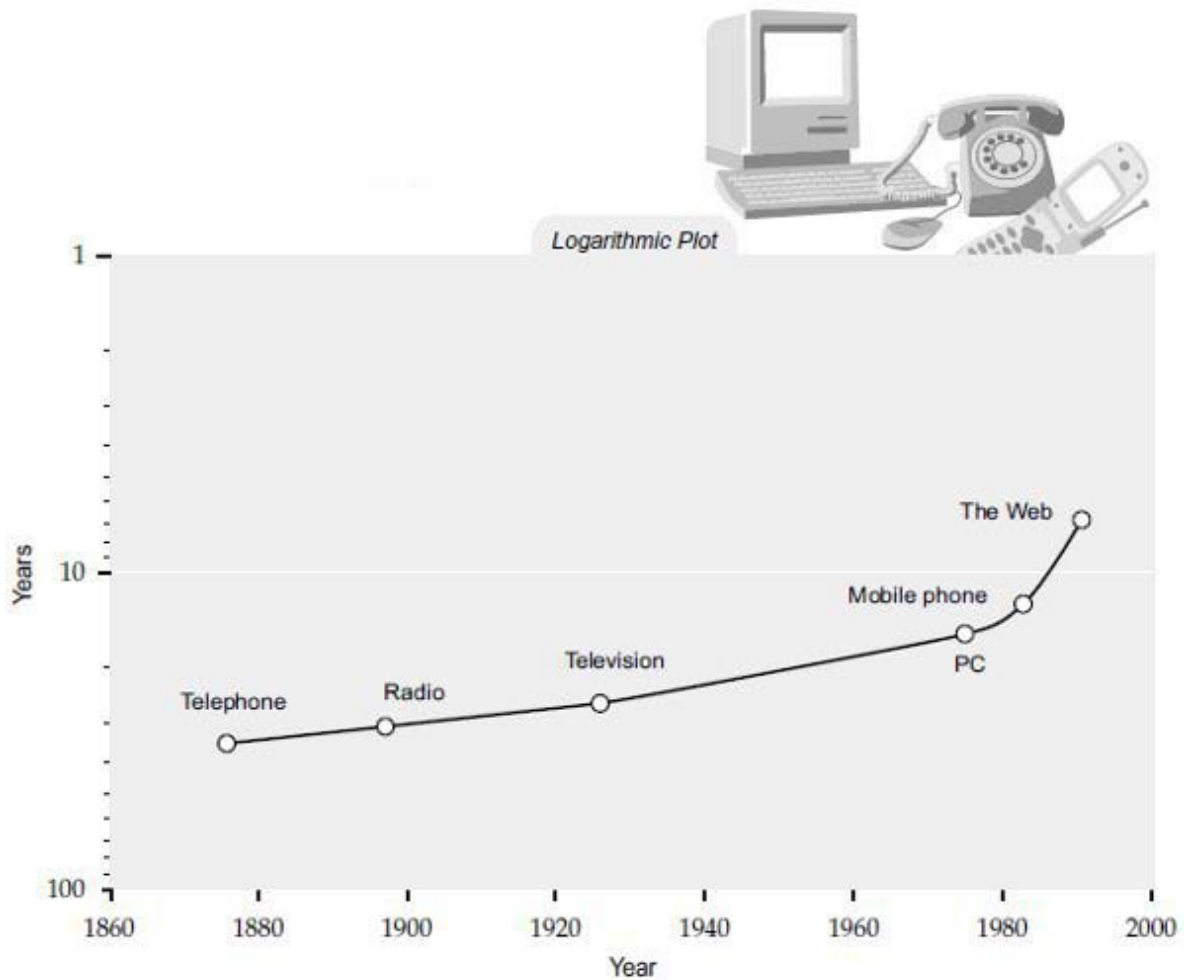
Estimated U.S. Cell Phone Subscribers



Source: Cellular Telecommunications and Internet Association, Semi-Annual Wireless Industry Survey, June 2004.

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Mass Use of Inventions *Years Until Use by 1/4 U.S. Population*



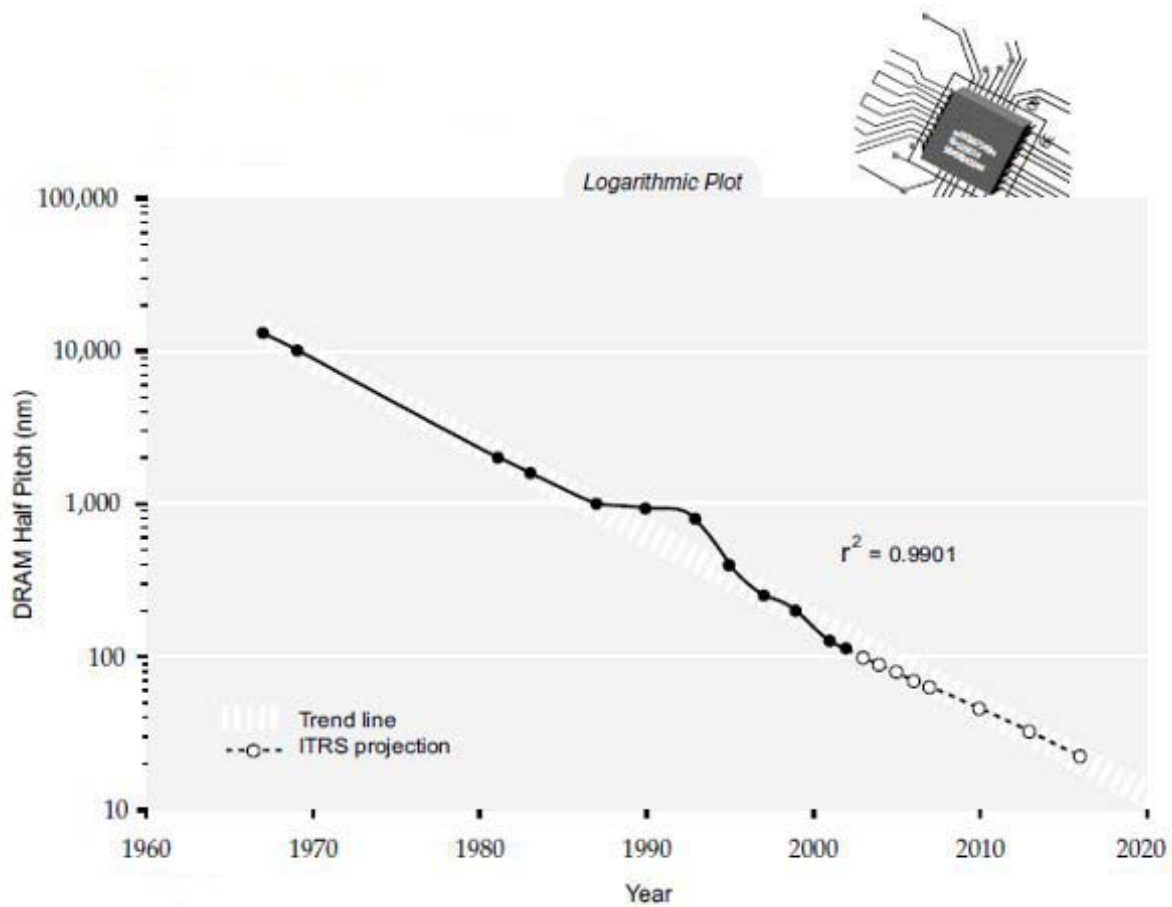
Sources: FCC, U.S. Census Bureau.

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Dynamic RAM

Smallest (Called “Half Pitch”) Feature Size

Halving time: 5.4 years



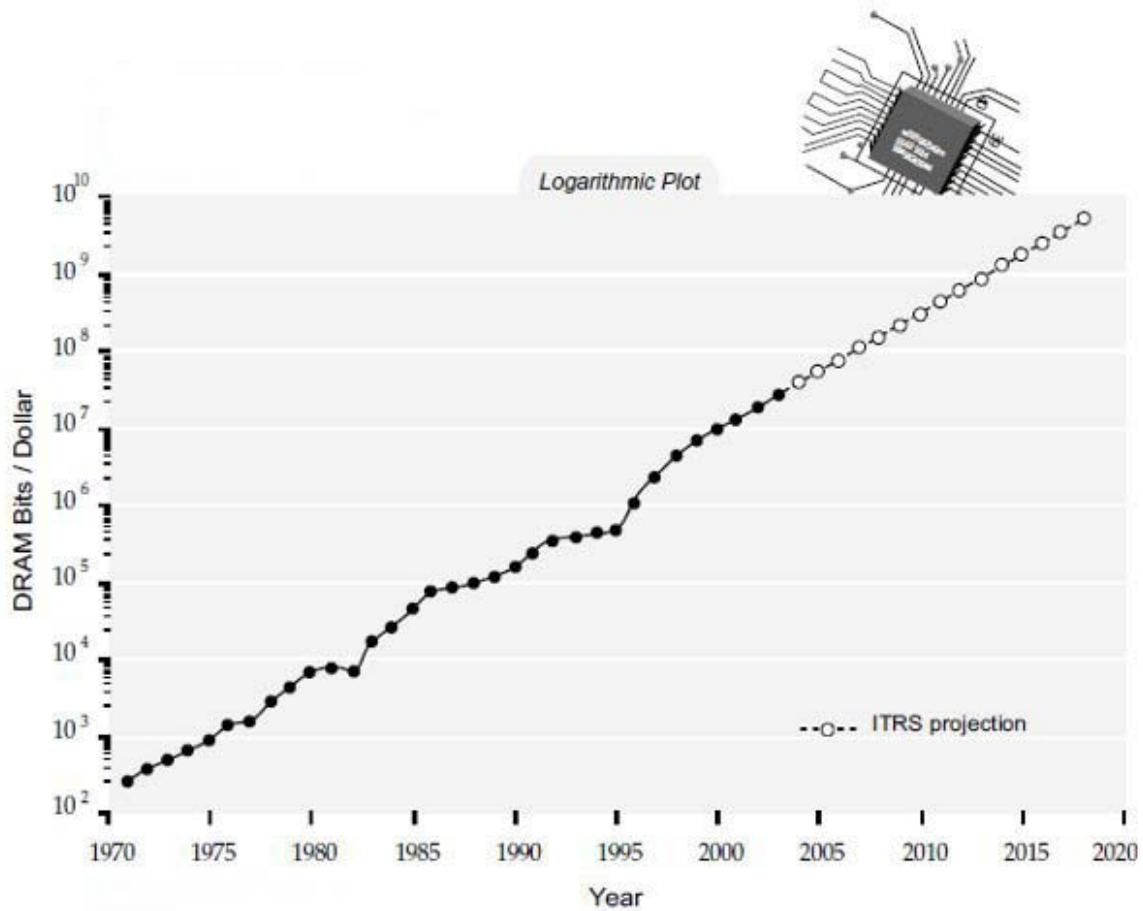
CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Dynamic RAM Price

Bits per Dollar at Production (Packaged Dollars)

Doubling time: 1.5 years

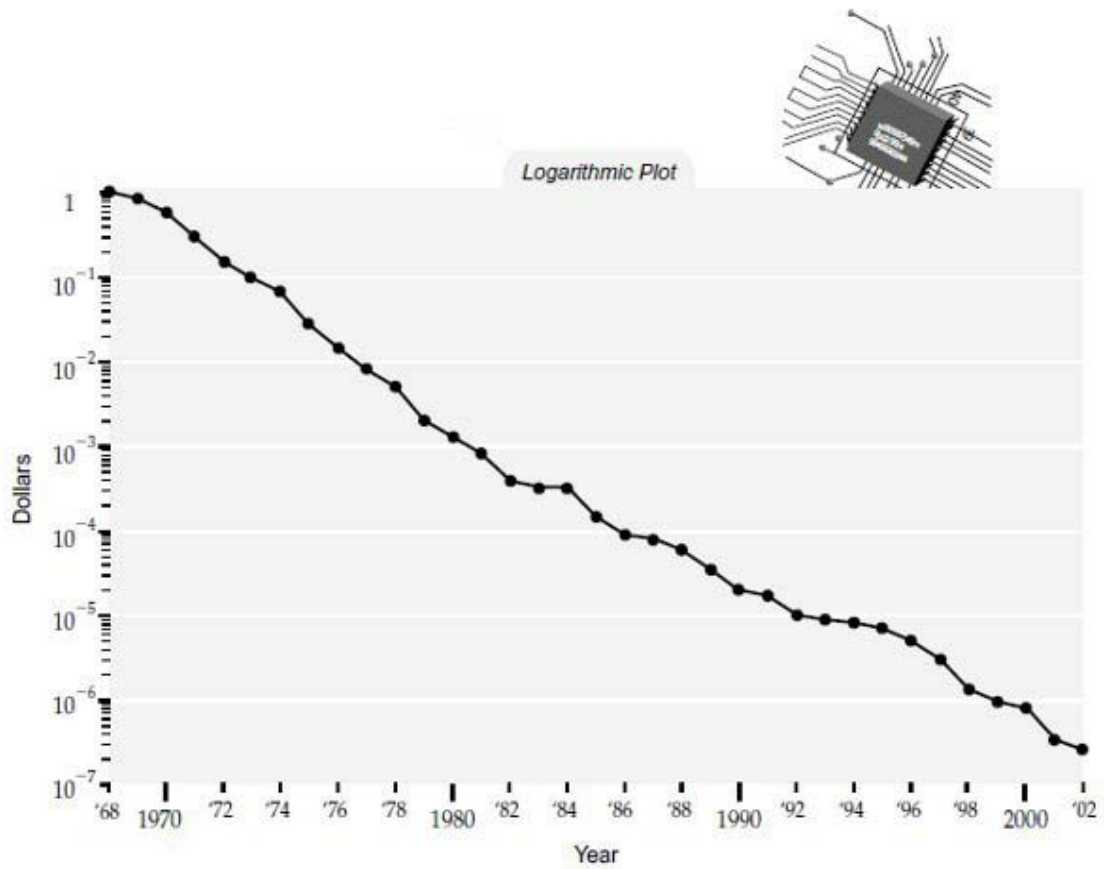
Note that DRAM speeds have increased during this period.



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Average Transistor Price

Halving time: 1.6 years

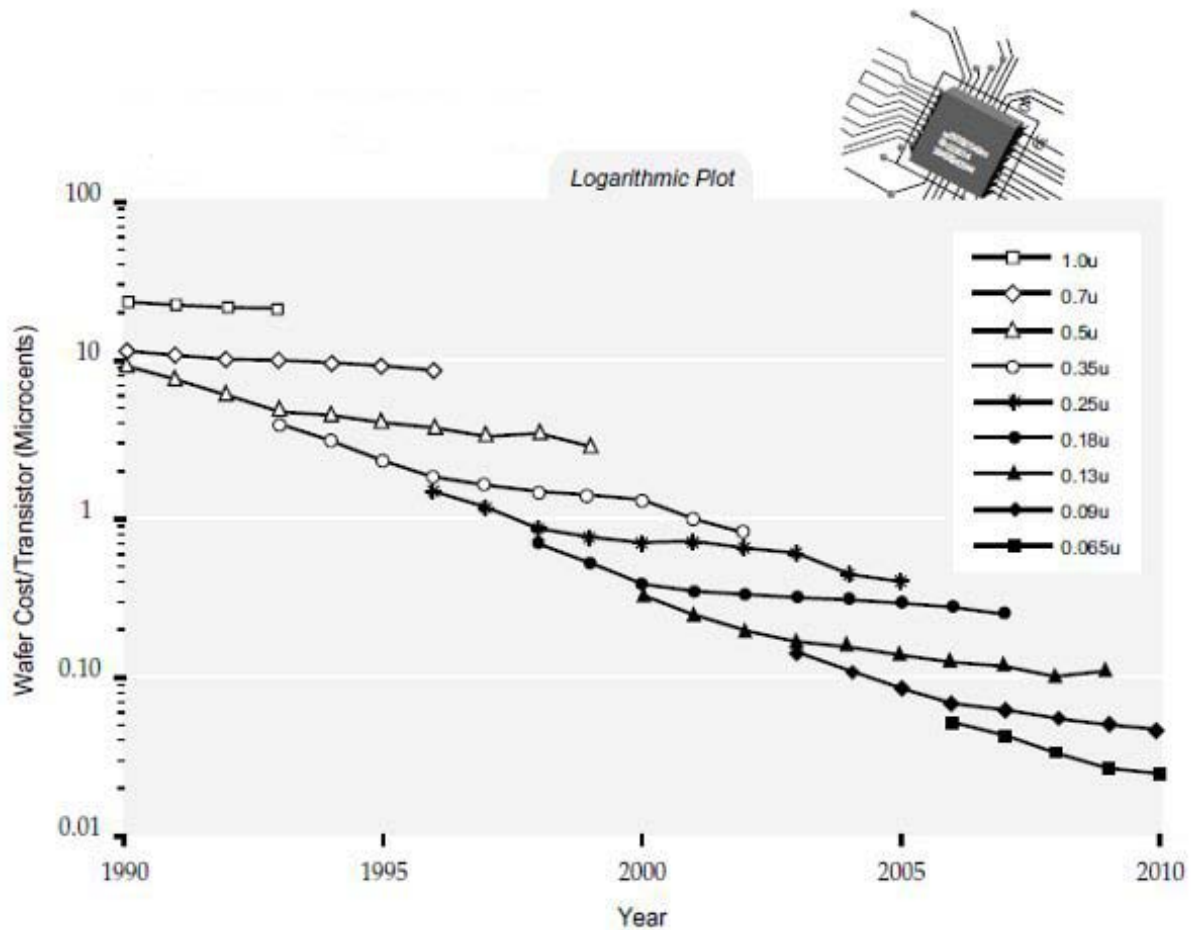


Source: Intel and Dataquest reports (December 2002).

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Transistor Manufacturing

Costs Falling

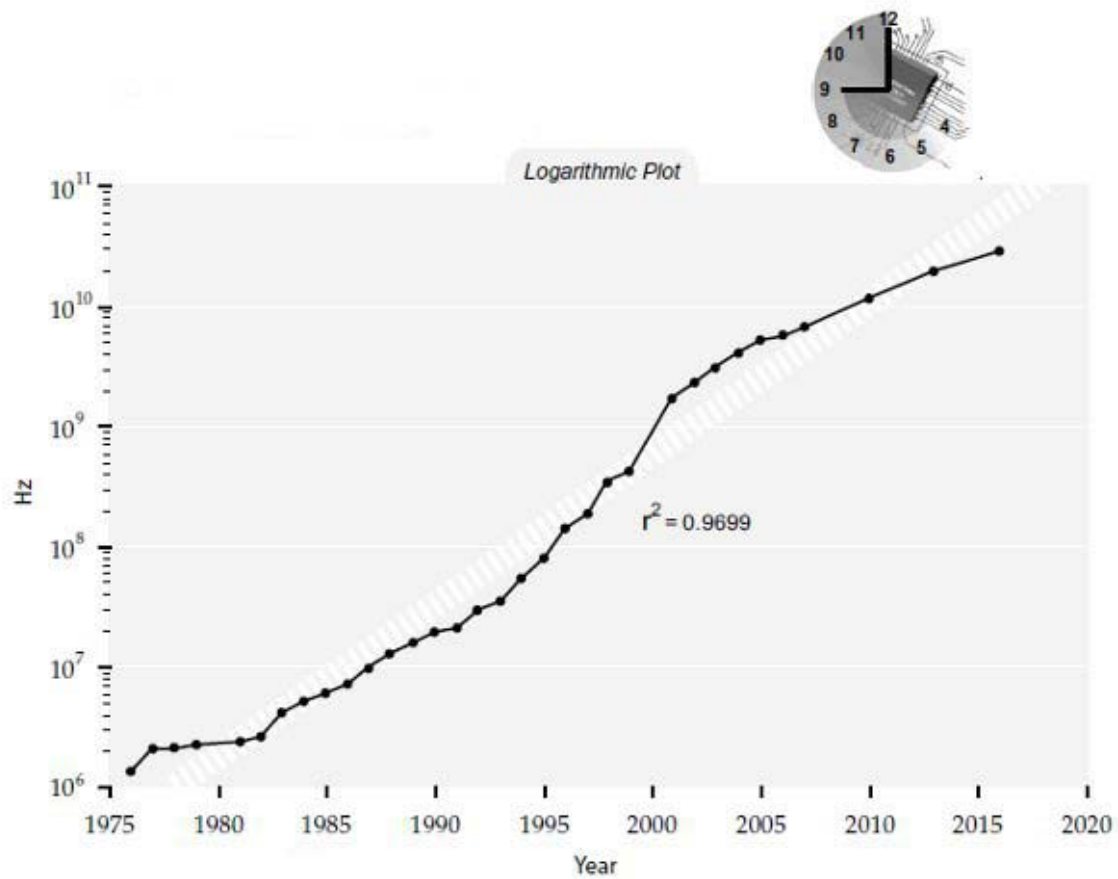


Source: Randal Goodall, D. Fandel, and H. Huffet, "Long-Term Productivity Mechanisms of the Semiconductor Industry," Ninth International Symposium on Silicon Materials Science and Technology, May 12–17, 2002.

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Microprocessor Clock Speed

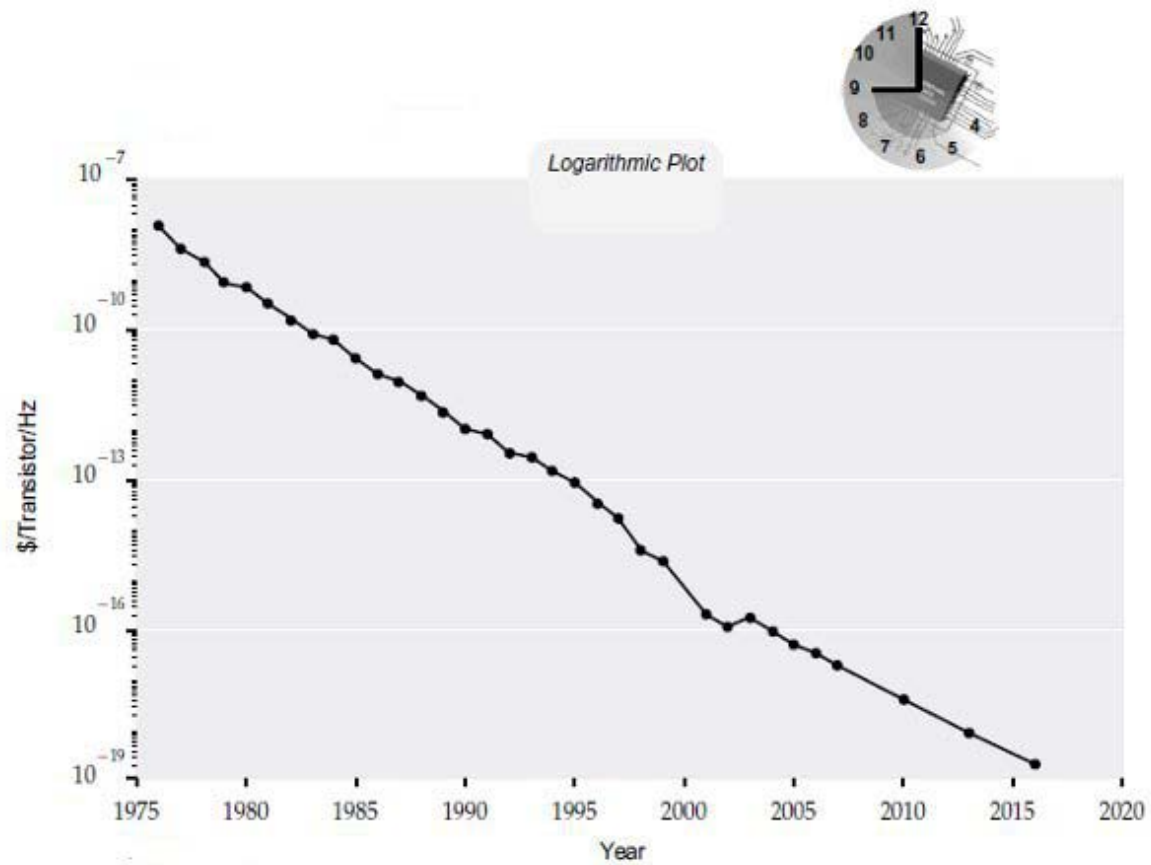
Doubling time: 3 years



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Microprocessor Cost per Transistor Cycle

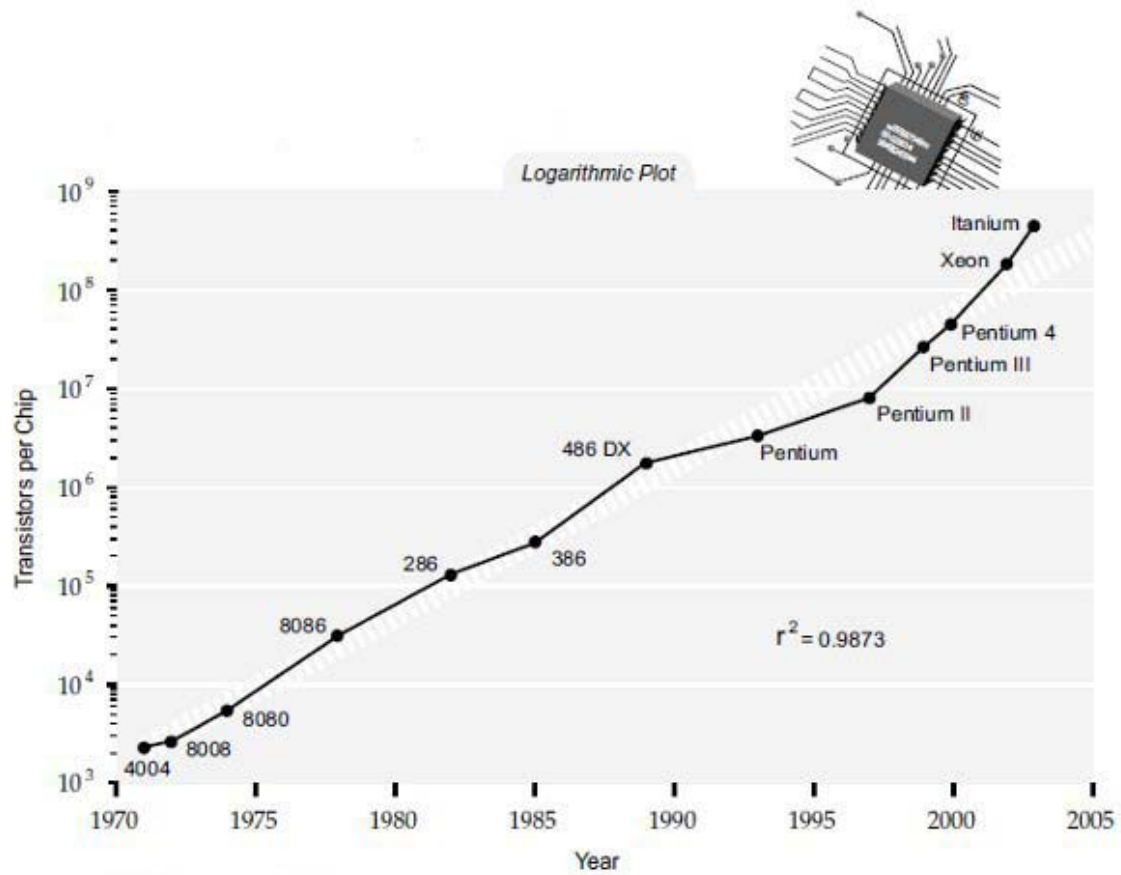
Halving time: 1.1 years



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Transistors per Microprocessor

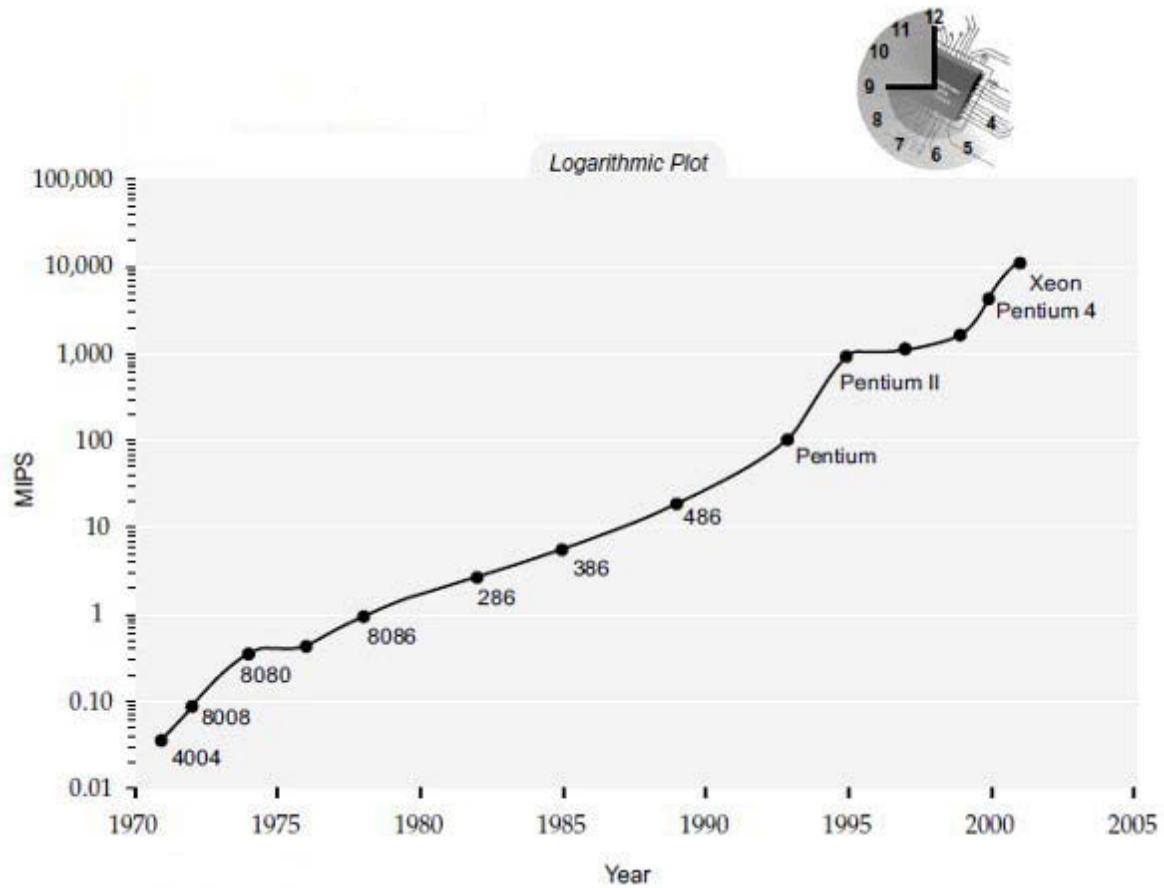
Doubling time: 2 years



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Processor Performance (MIPS)

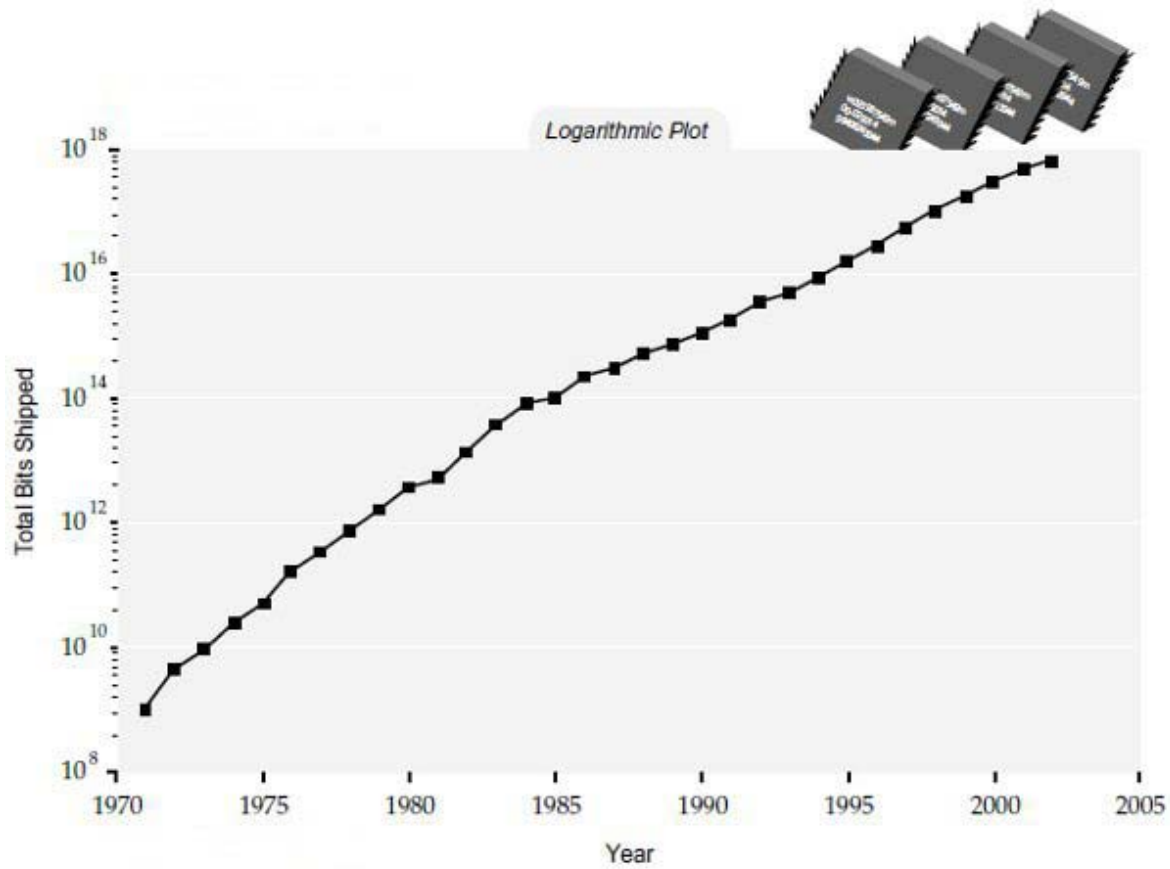
Doubling time: 1.8 years



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Total Bits Shipped

Doubling time: 1.1 years

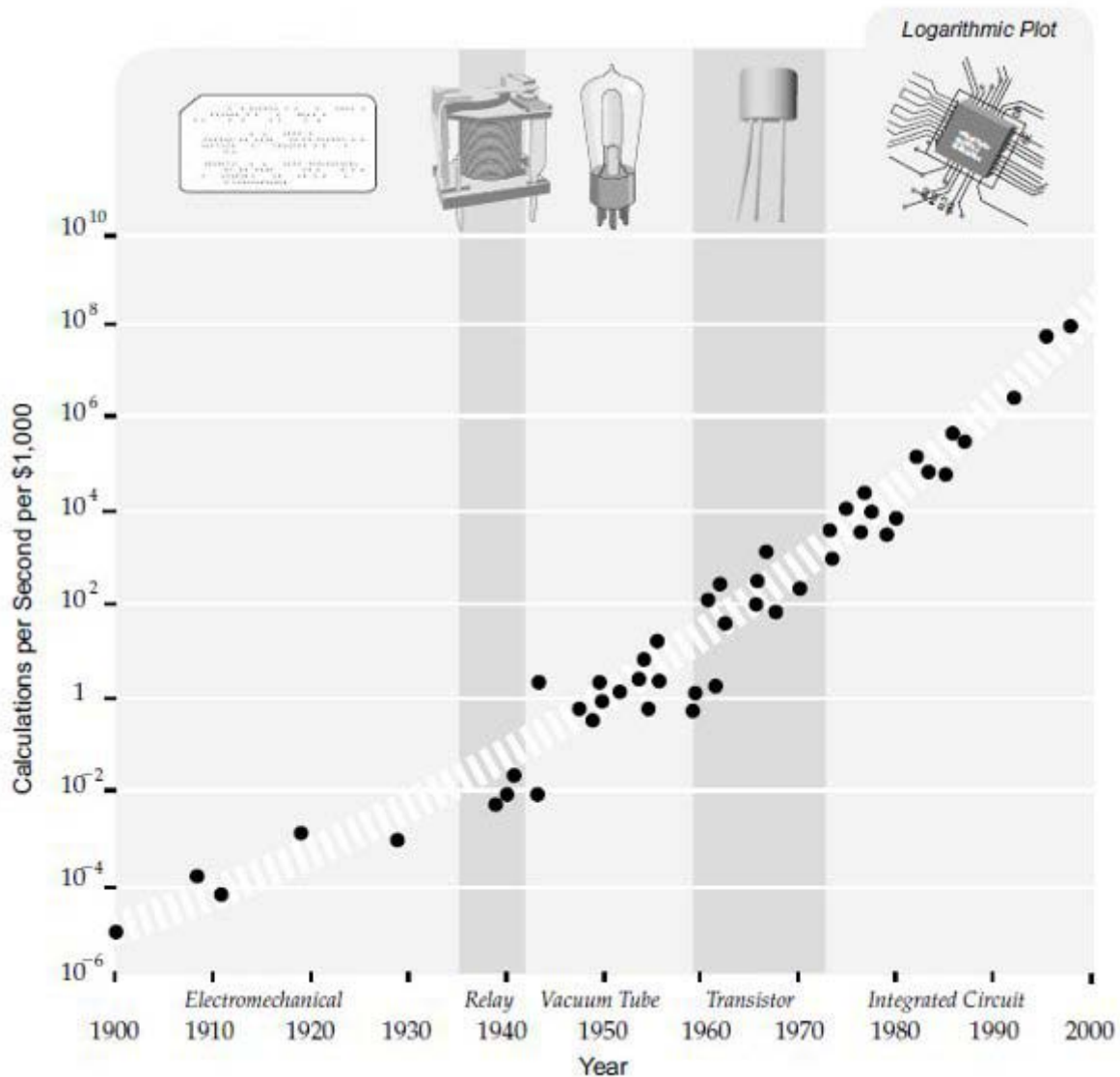


CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Moore's Law: The Fifth Paradigm

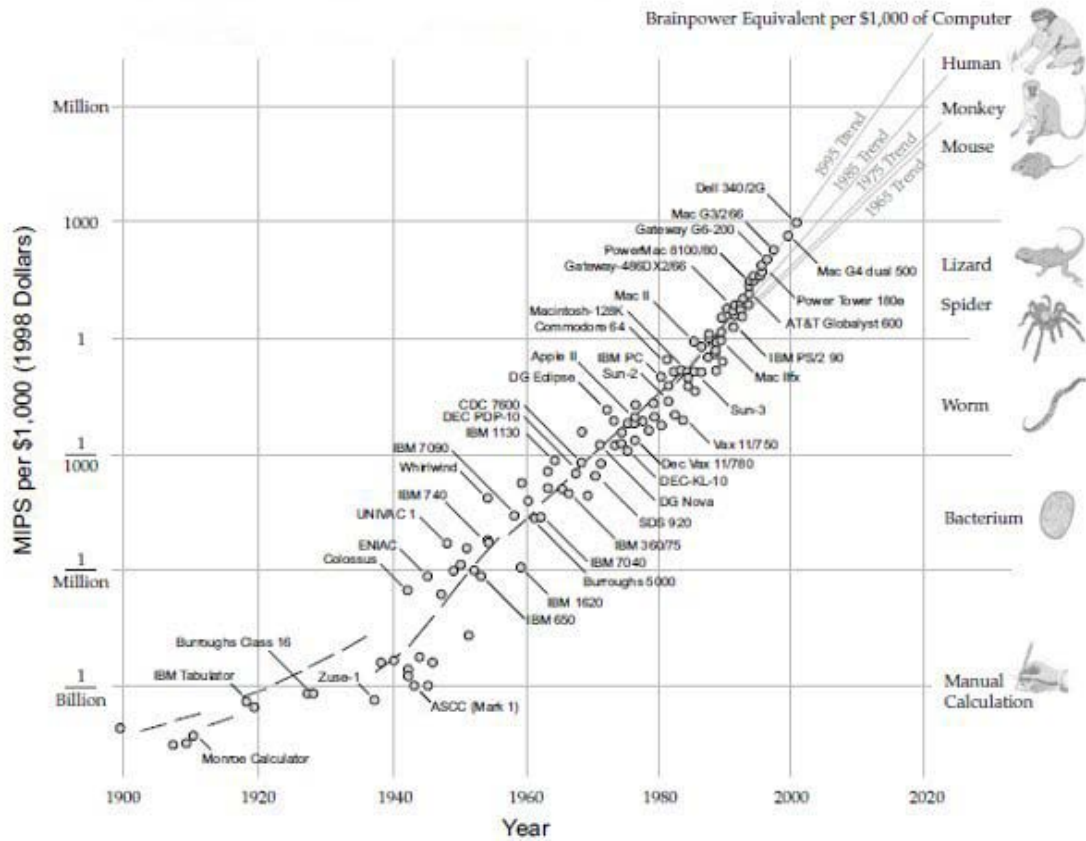
The five paradigms of exponential growth of computing: Each time one paradigm has run out of steam, another has picked up the pace.

As the figure demonstrates, there were actually four different paradigms—electromechanical, relays, vacuum tubes, and discrete transistors—that showed exponential growth in the price-performance of computing long before integrated circuits were even invented.



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

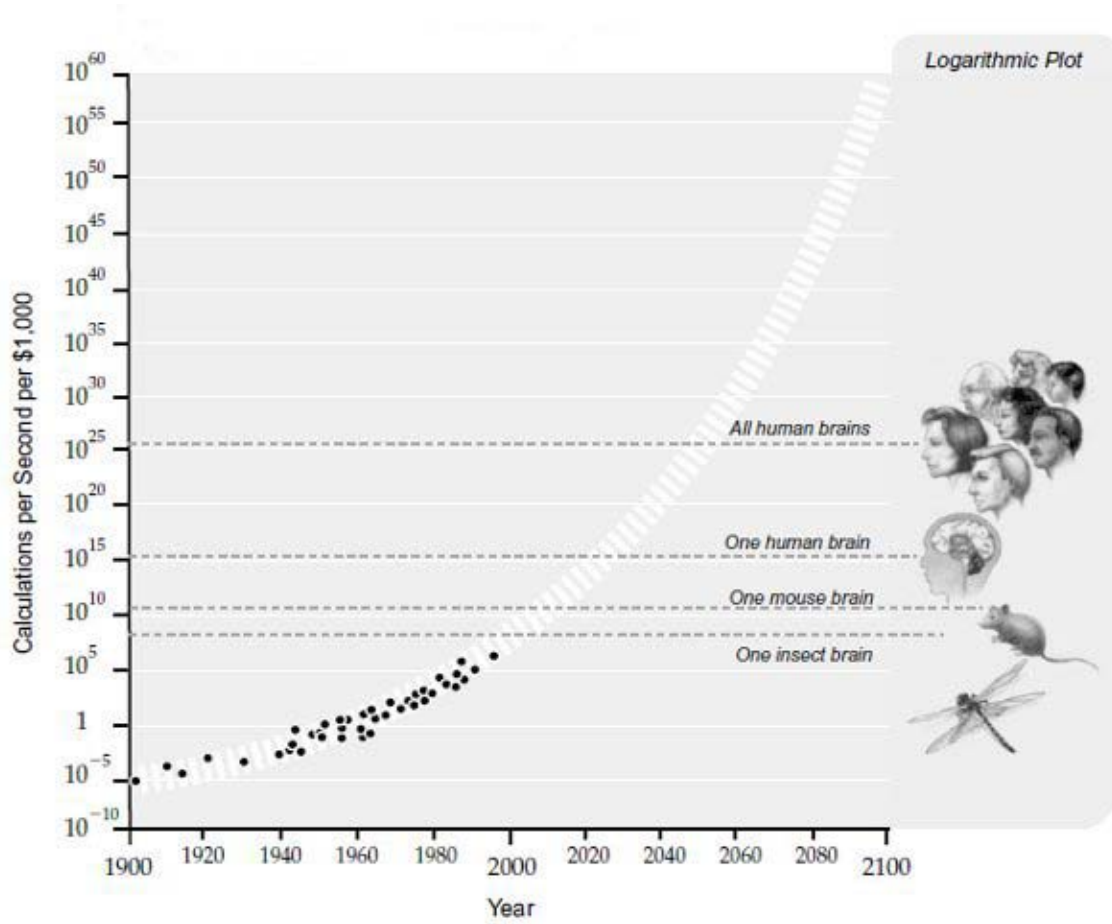
Evolution of Computer Power/Cost



Source: Hans Moravec, "When Will Computer Hardware Match the Human Brain?" *Journal of Evolution and Technology* 1 (1998).

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

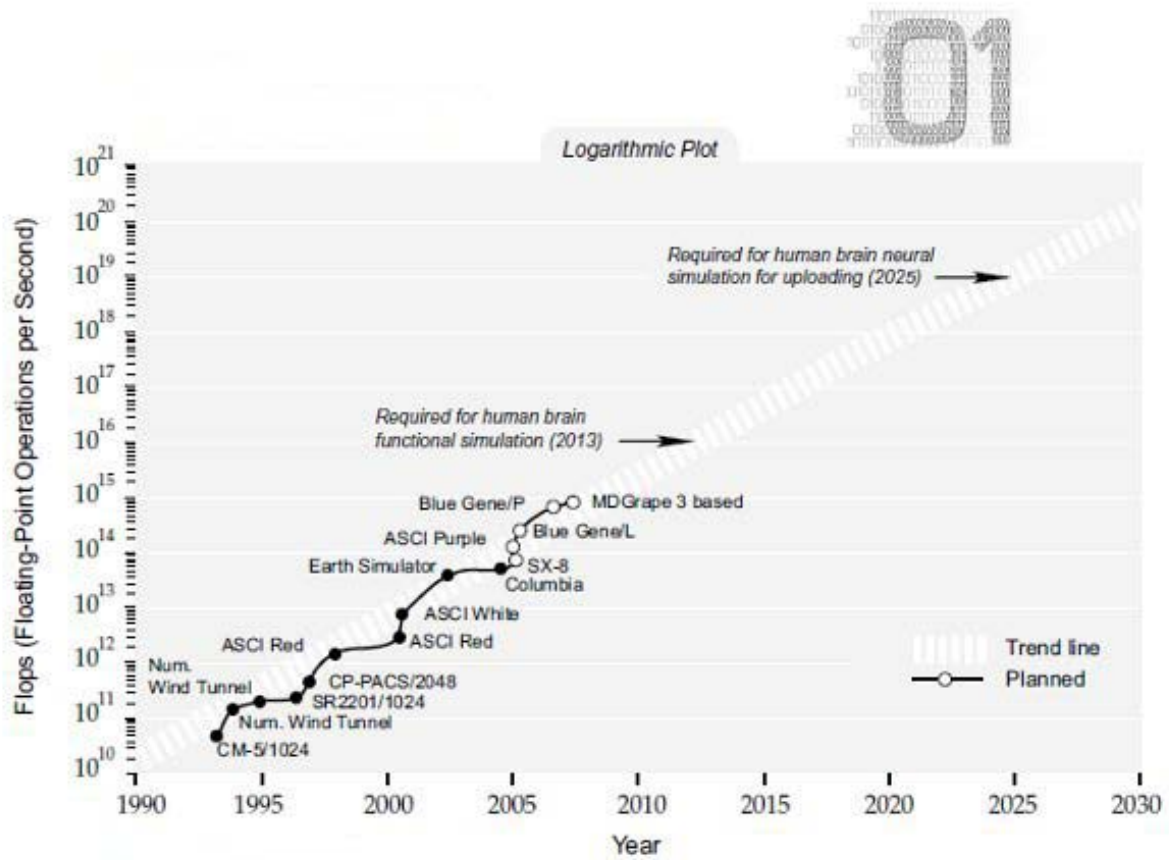
Exponential Growth of Computing *Twentieth Through Twenty-First Century*



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Growth in Supercomputer Power

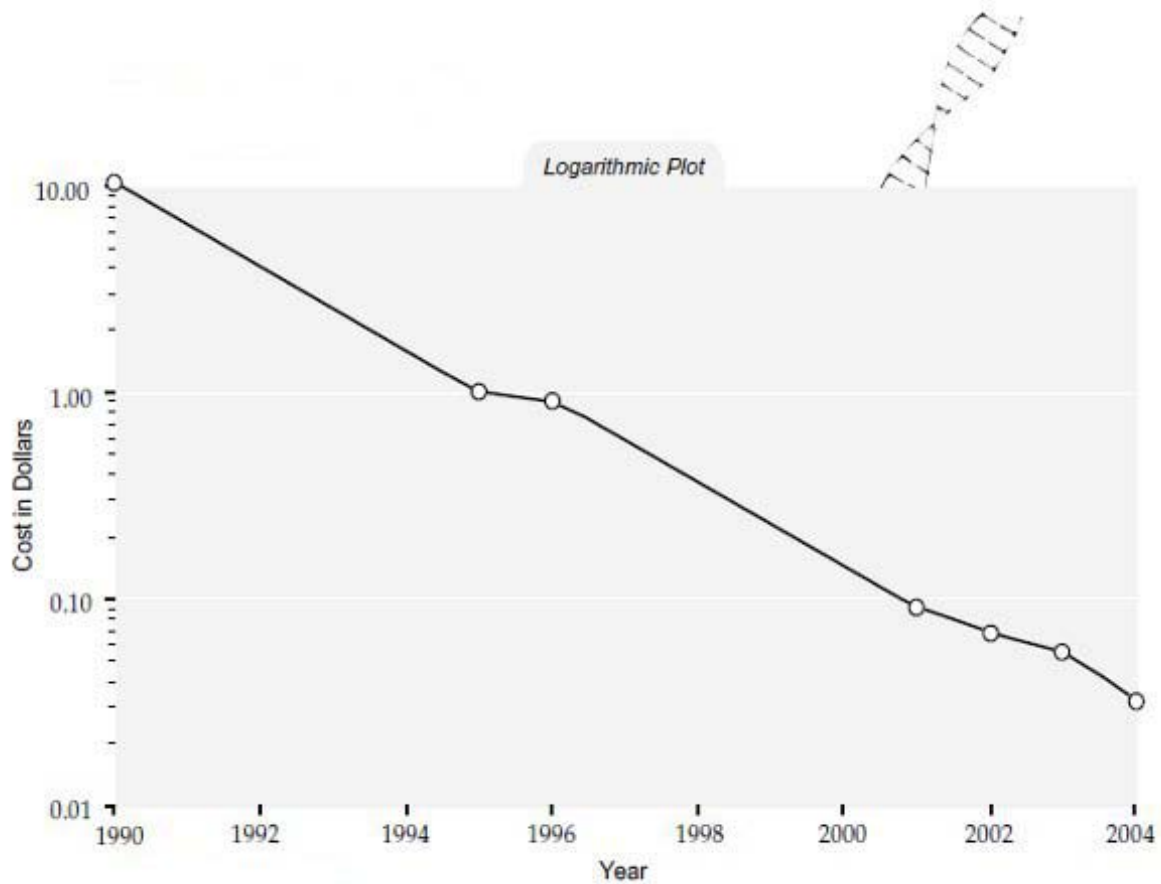
Doubling time: 1.2 years



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

DNA Sequencing Cost (per Finished Base Pair)

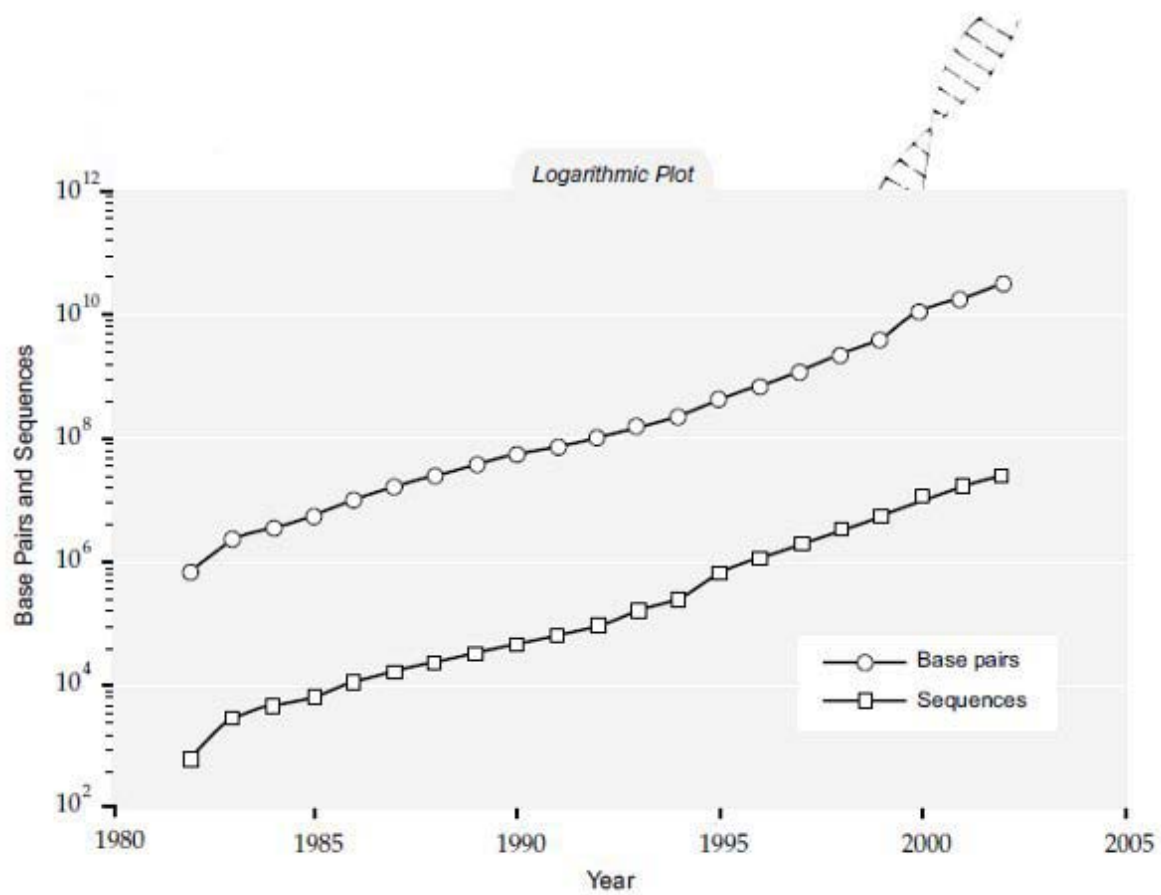
Halving time: 1.9 years



Sources: Human Genome Project; Stanford Genome Technology Center; National Human Genome Research Institute; Tabitha Powledge, "How Many Genomes Are Enough?" *Scientist*, November 17, 2003.

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Growth in Genbank: DNA Sequence Data

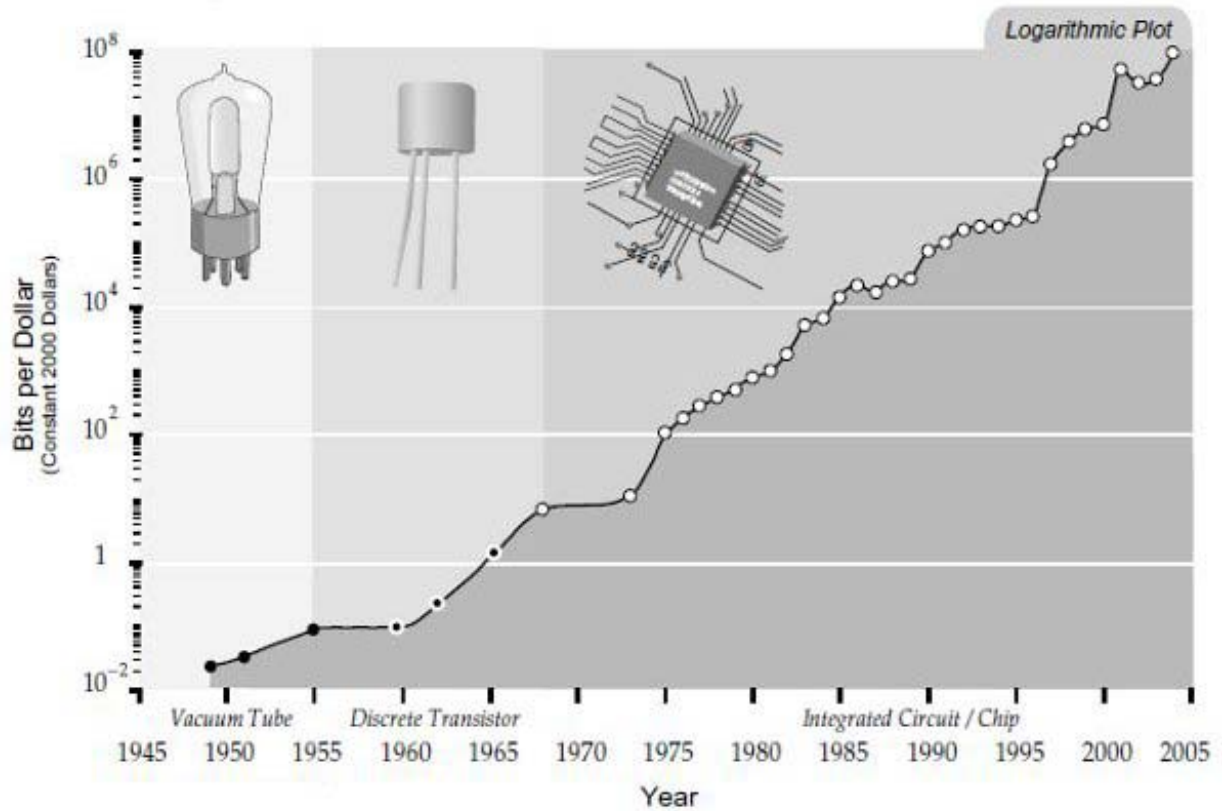


CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Random Access Memory: Bits per Dollar (1949–2004)

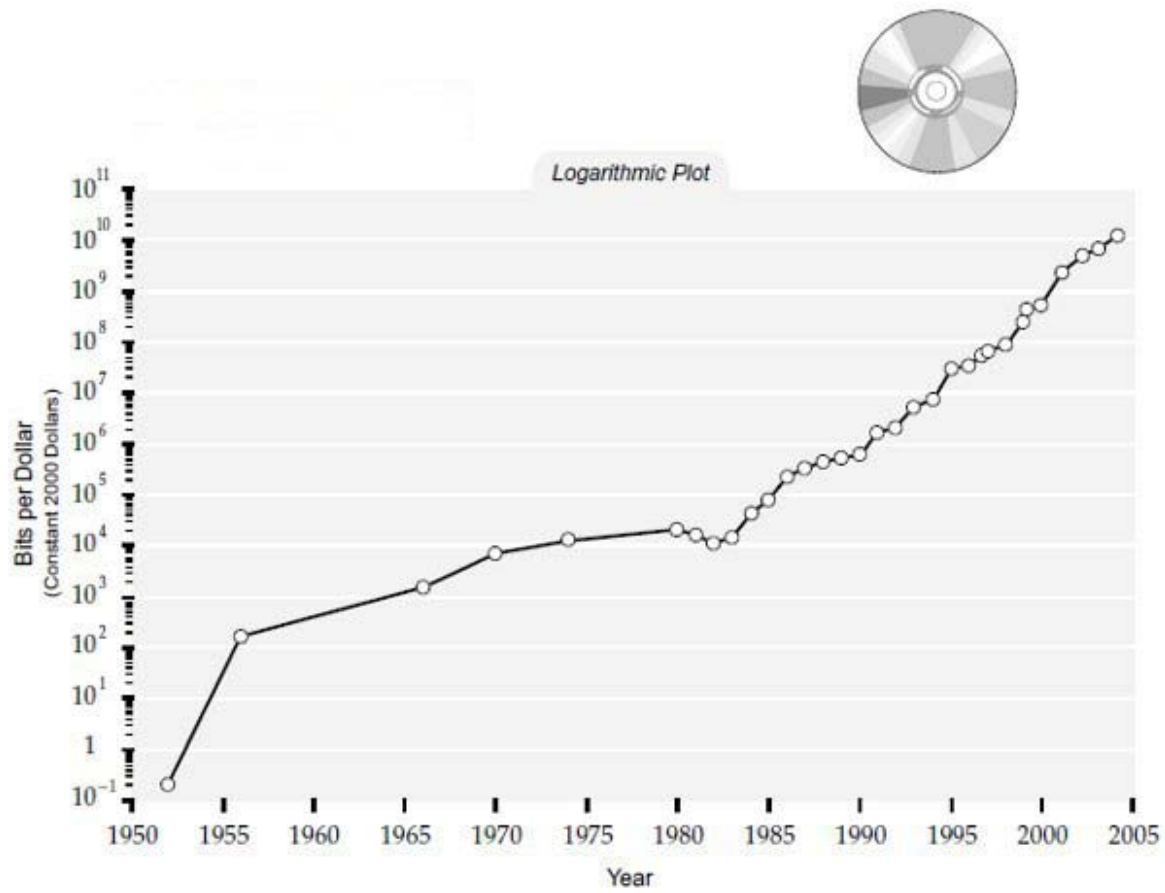
Exponential growth in RAM capacity across paradigm shifts

Doubling time: 1.5 years



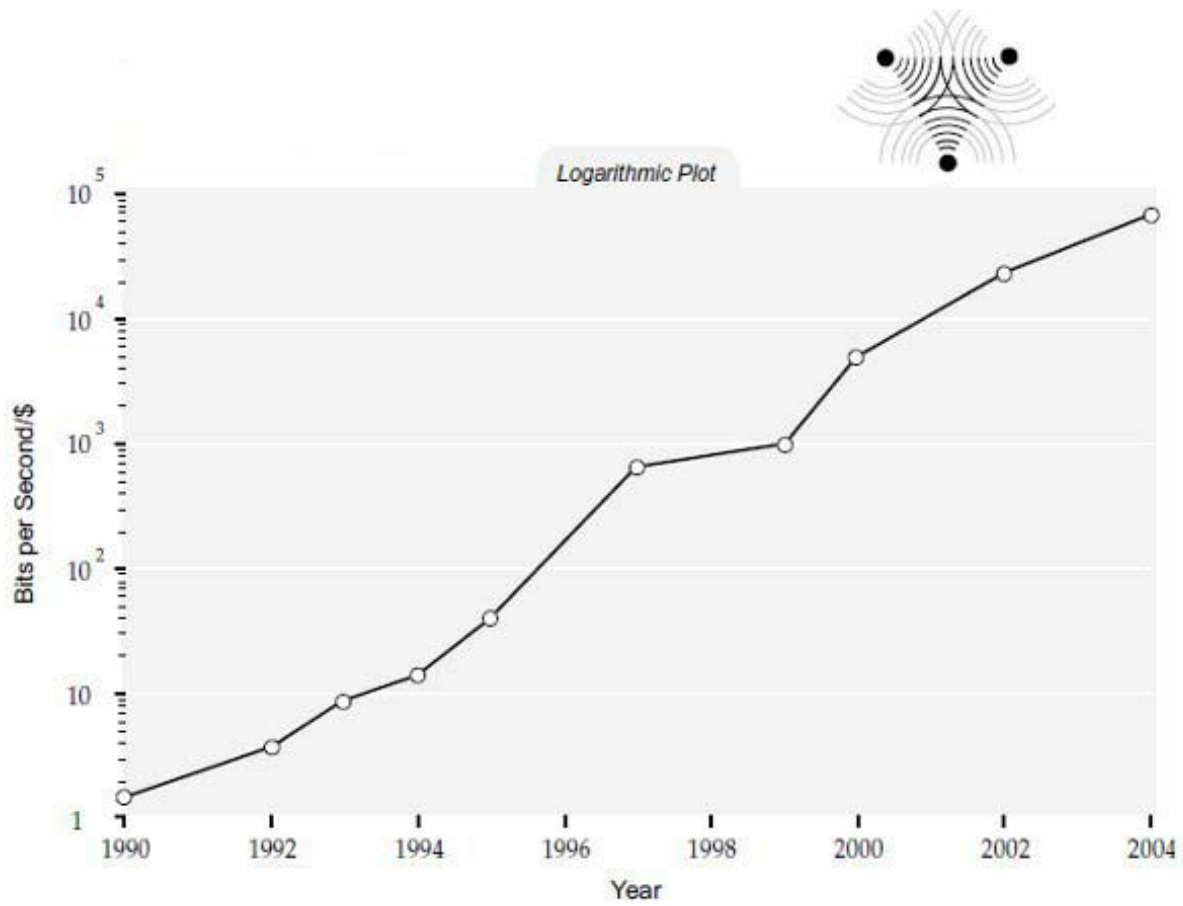
CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Magnetic Data Storage: Bits per Dollar



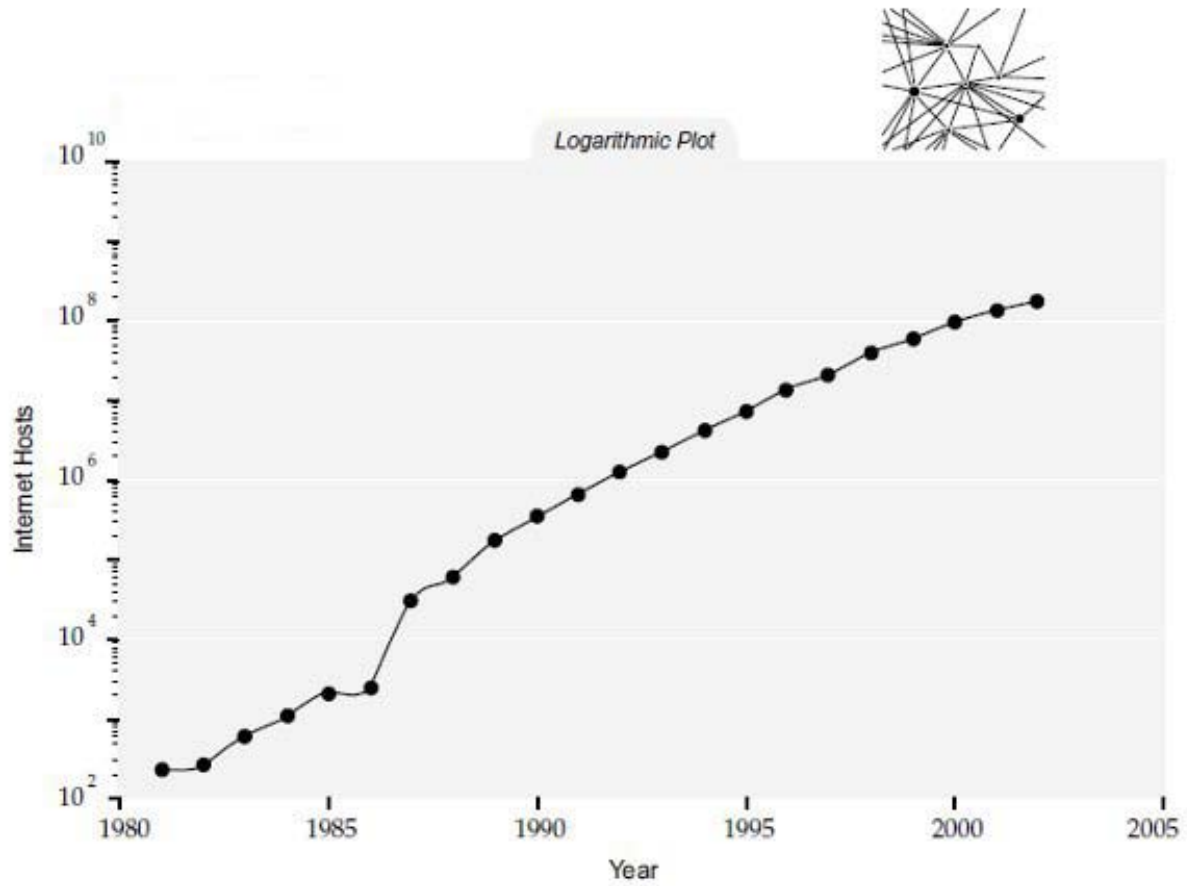
CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Price-Performance (Wireless Data Devices)



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Internet Hosts, Logarithmic Plot

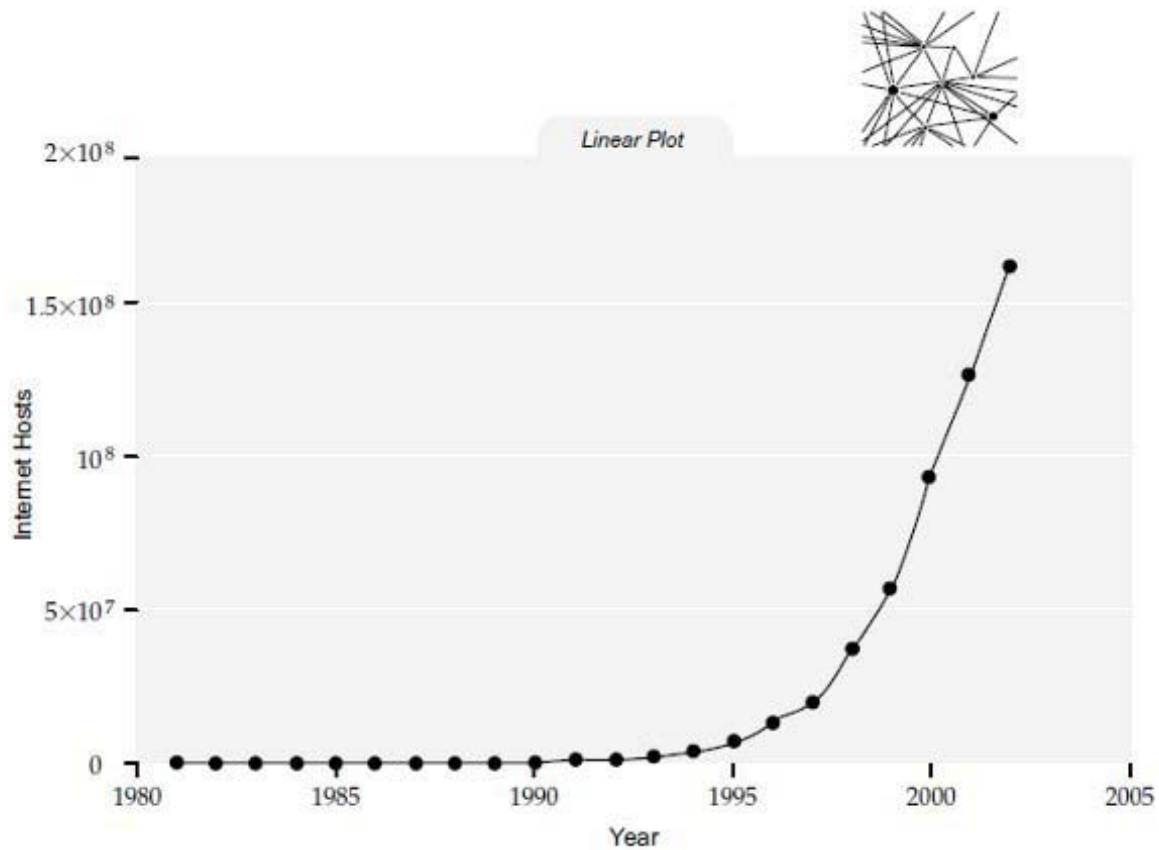


Source: Internet Software Consortium (<http://www.isc.org>), ISC Domain Survey: Number of Internet Hosts.

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Internet Hosts, Linear Plot

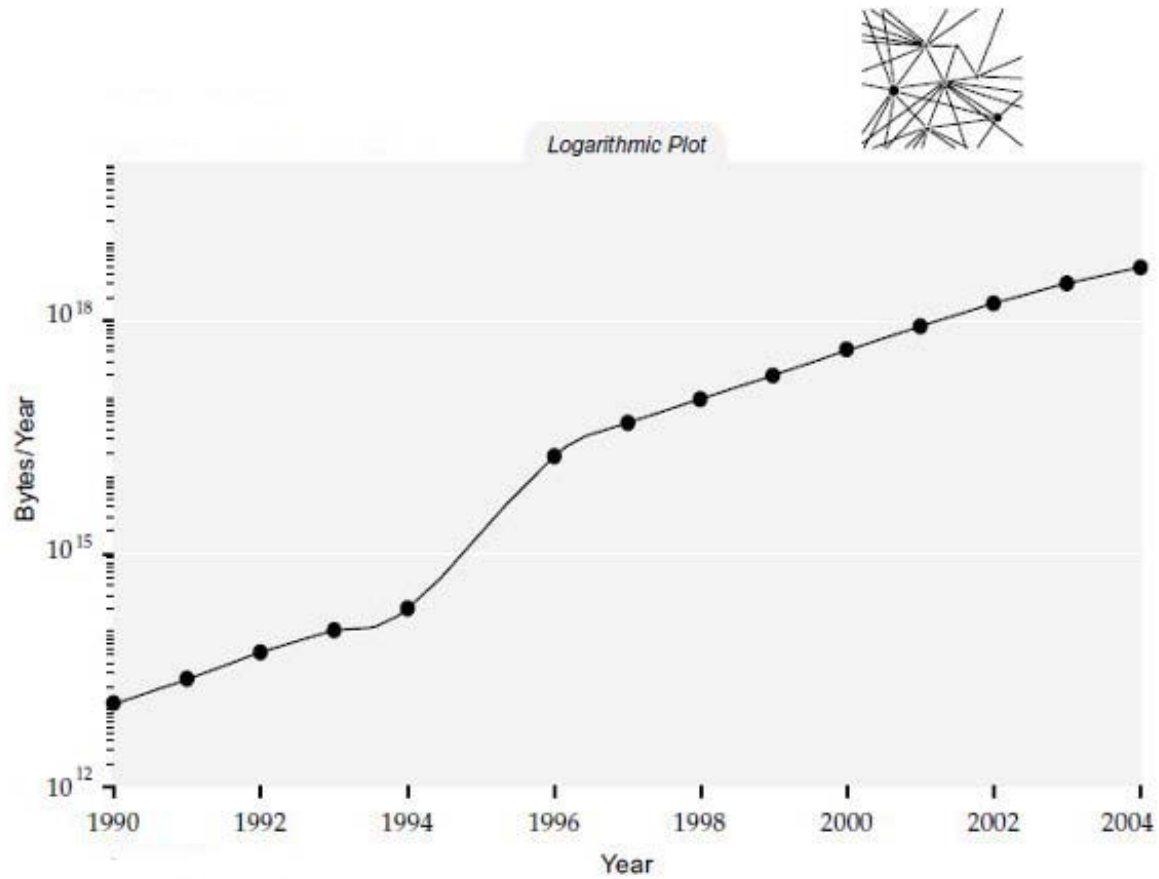
The explosion of the Internet appears to be a surprise from the linear chart but was perfectly predictable from the logarithmic one.



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

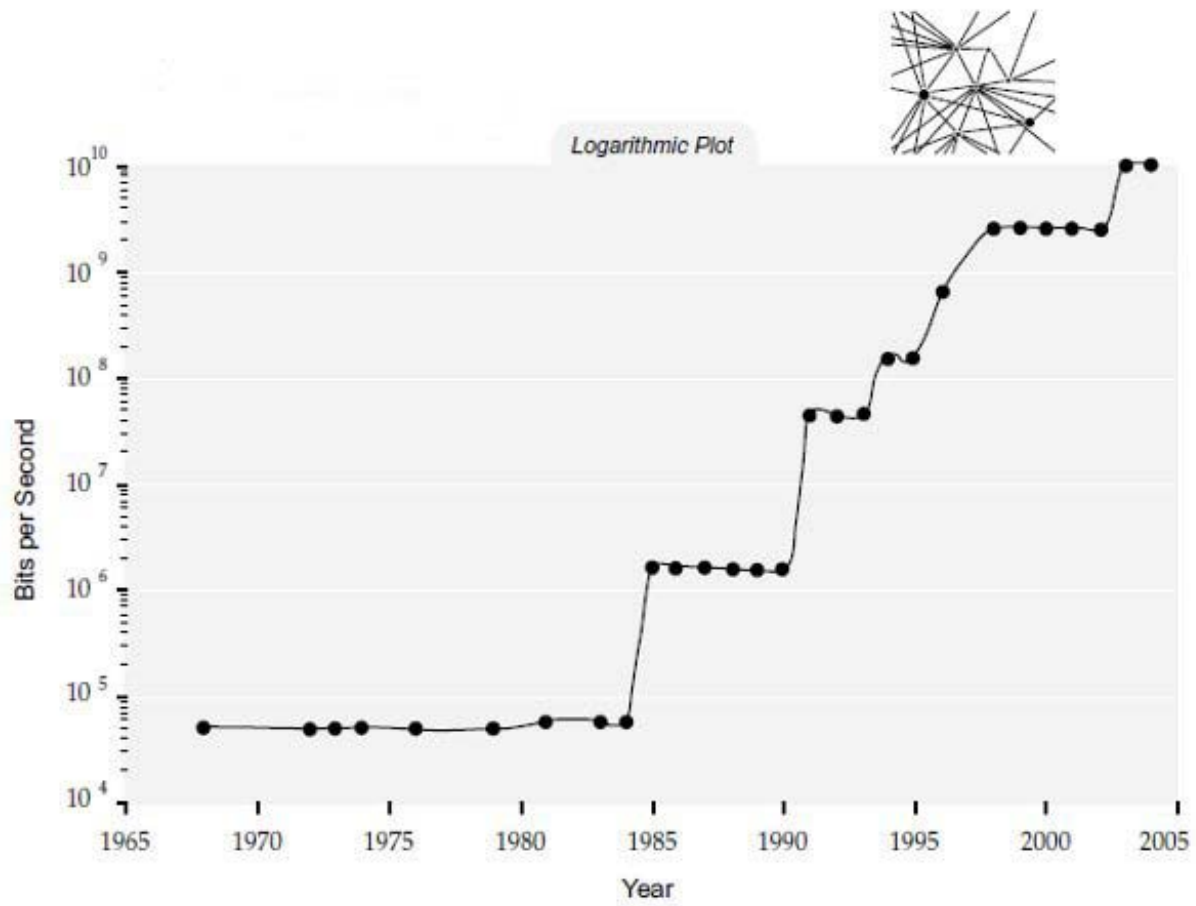
Internet Data Traffic

Doubling time: 1 year



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

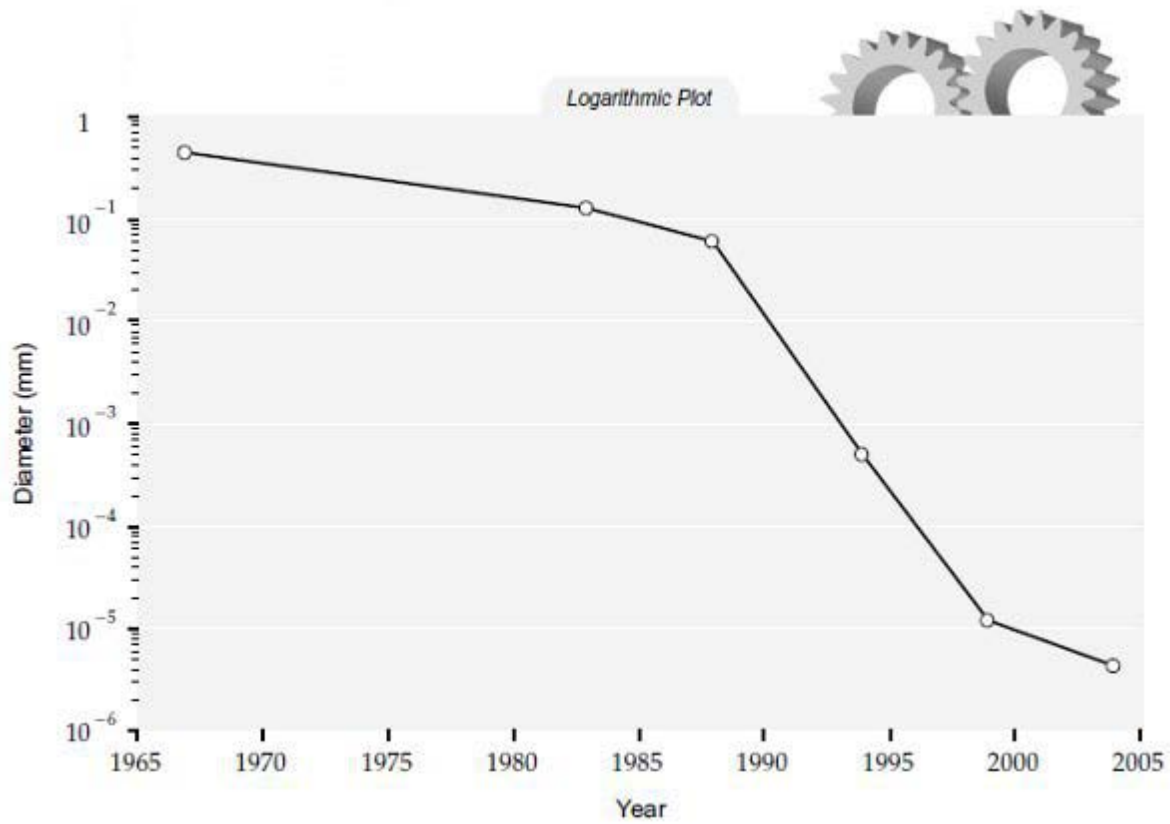
Internet Backbone Bandwidth (Bits per Second)



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Decrease in Size of Mechanical Devices

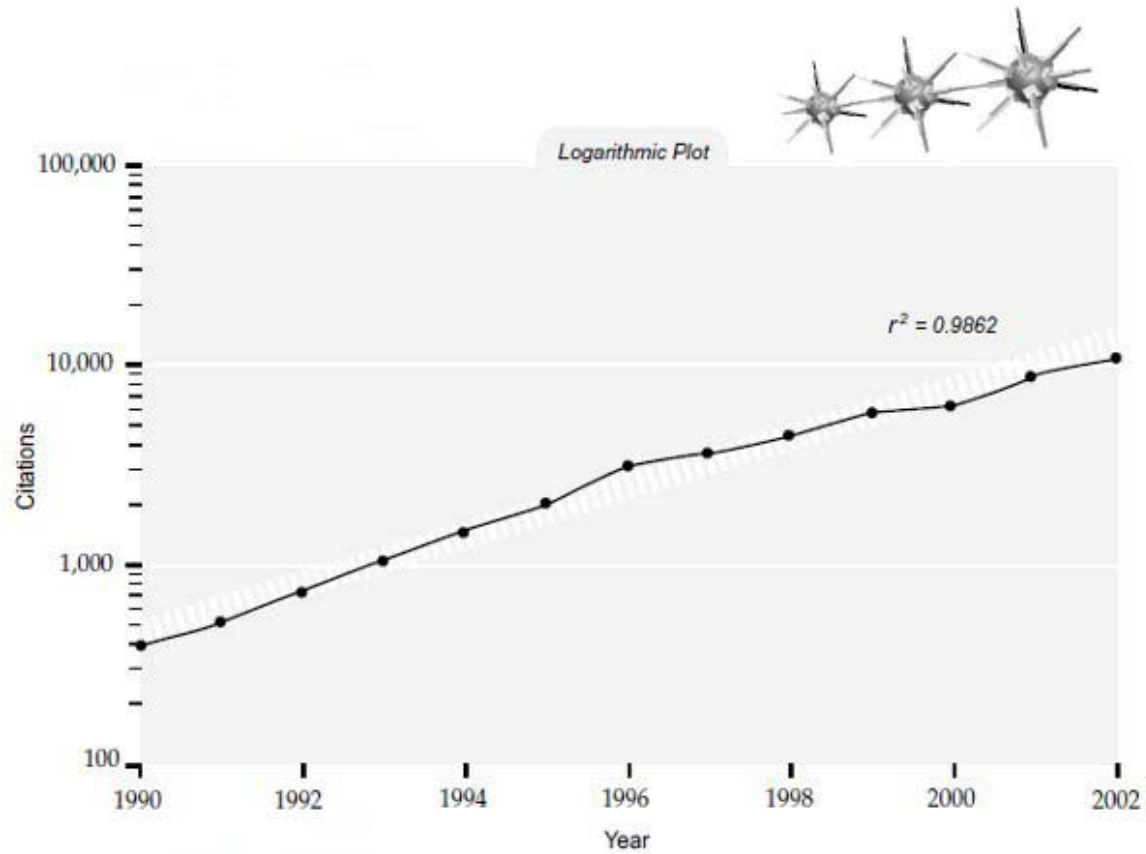
(Diameter in millimeters)



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Nanotech Science Citations (1990–2002)

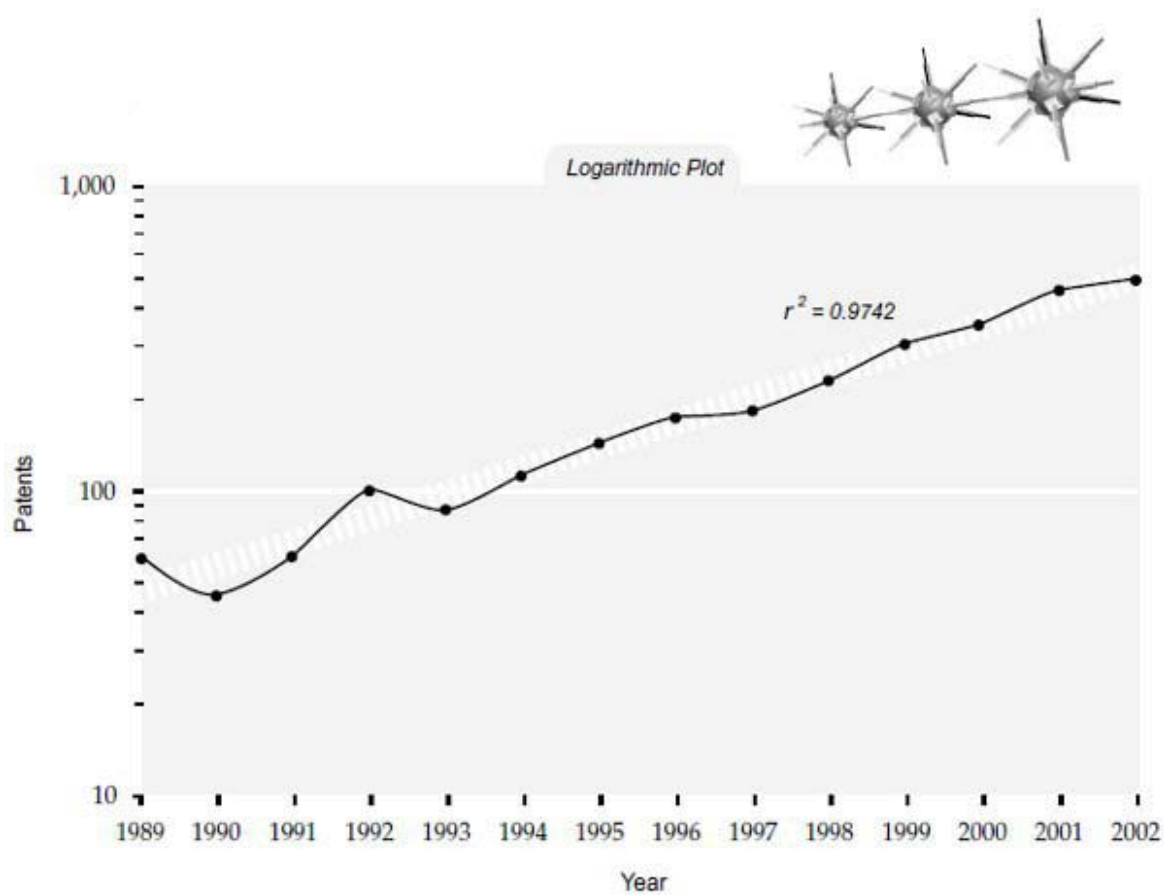
Doubling time: 2.4 years



Source: ETC Group, “From Genomes to Atoms: The Big Down.”

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION









U.S. Nanorelated Patents

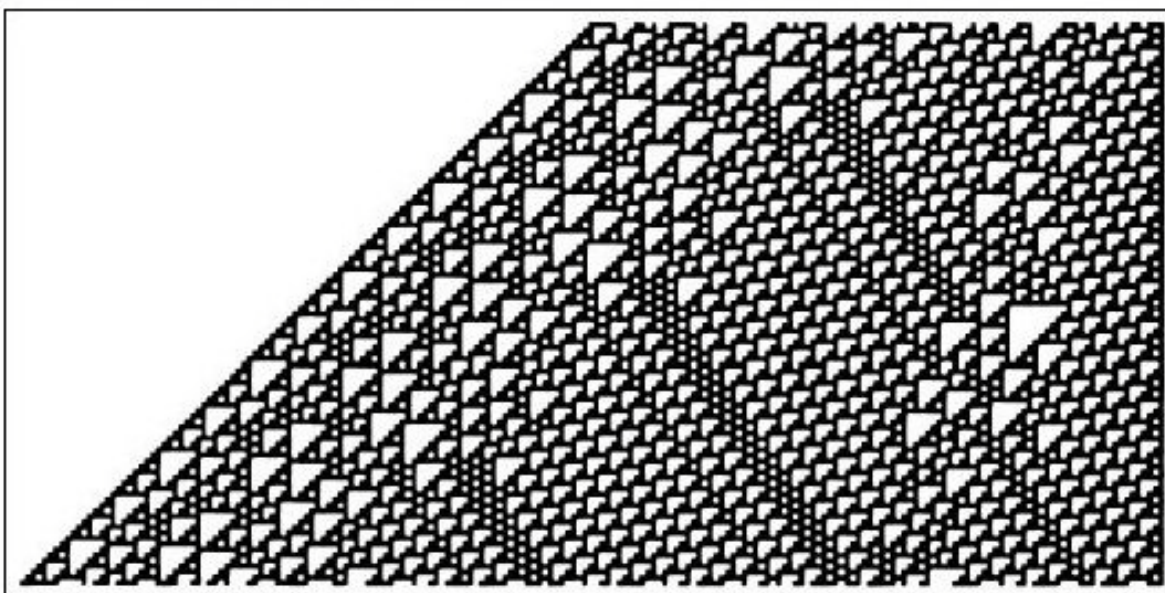


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Rule 110

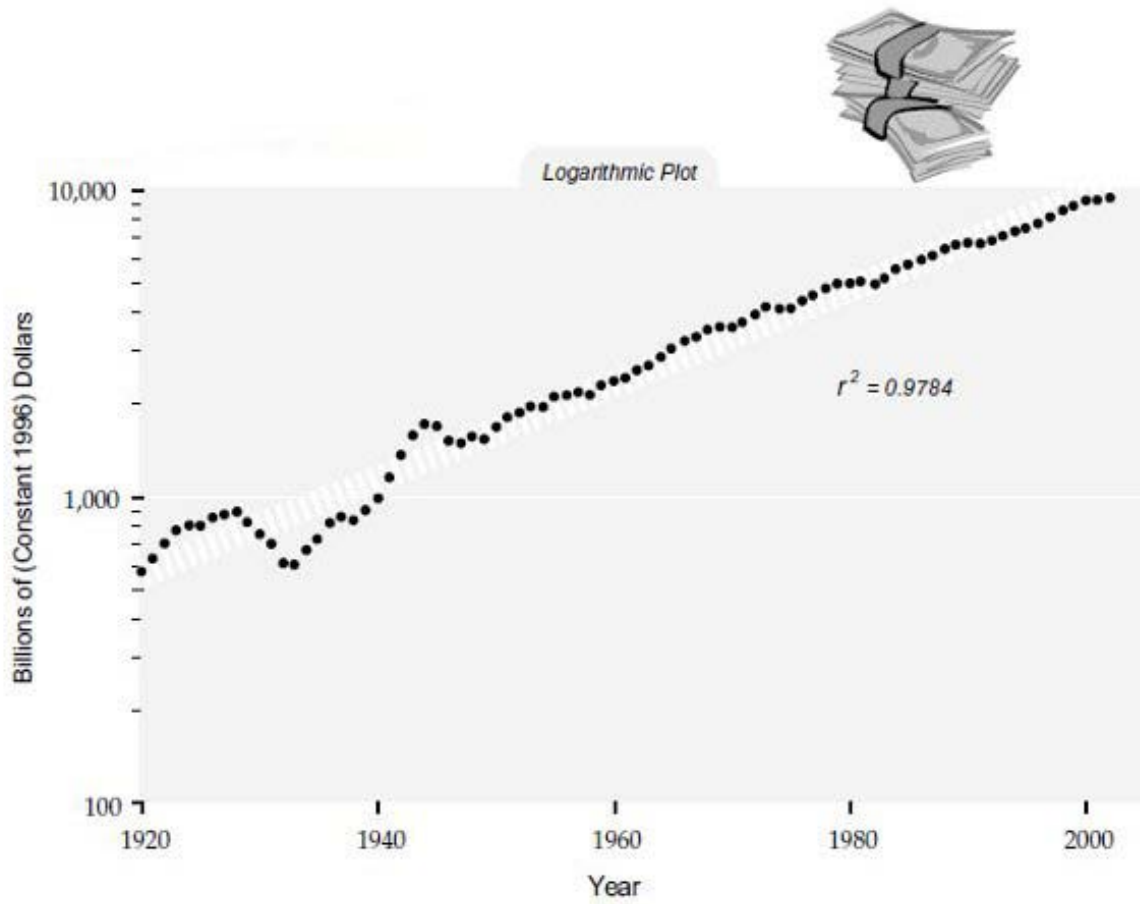
Portion of image generated by rule 110

							
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CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

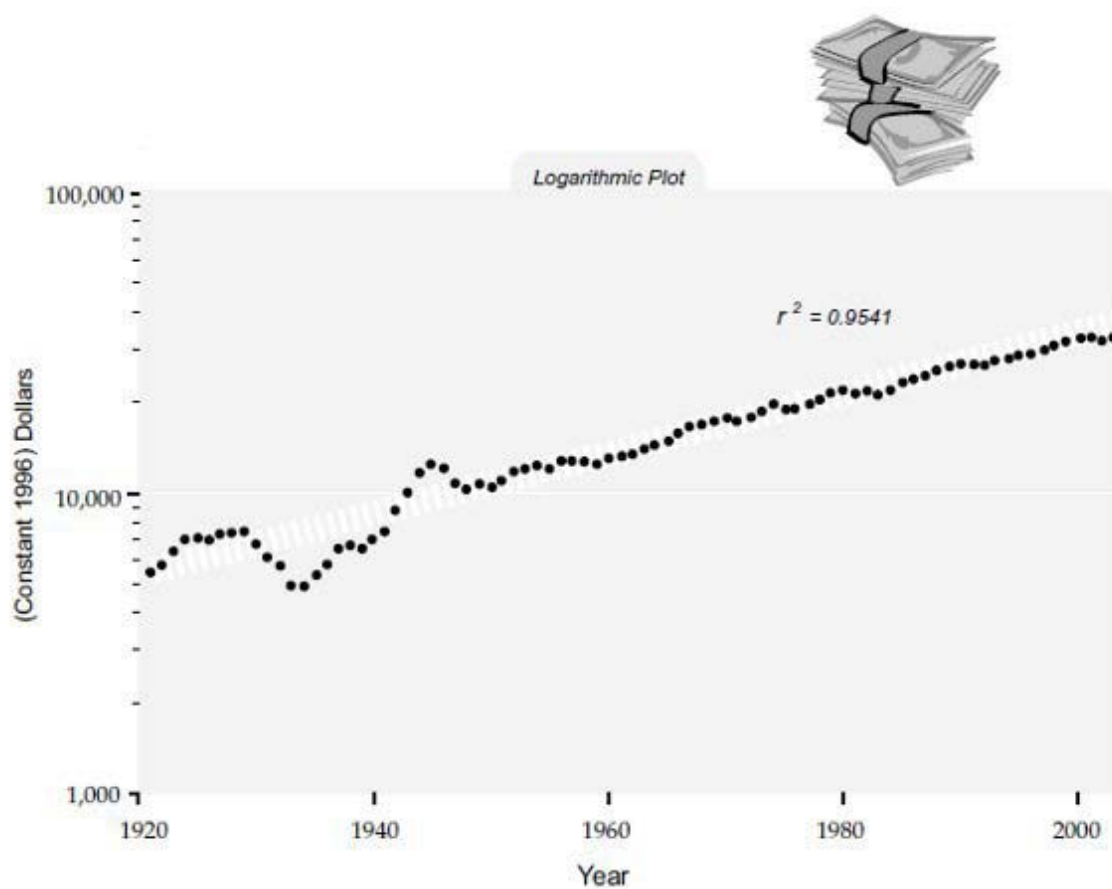
Real Gross Domestic Product



Source: U.S. Department of Commerce, Bureau of Economic Analysis.

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

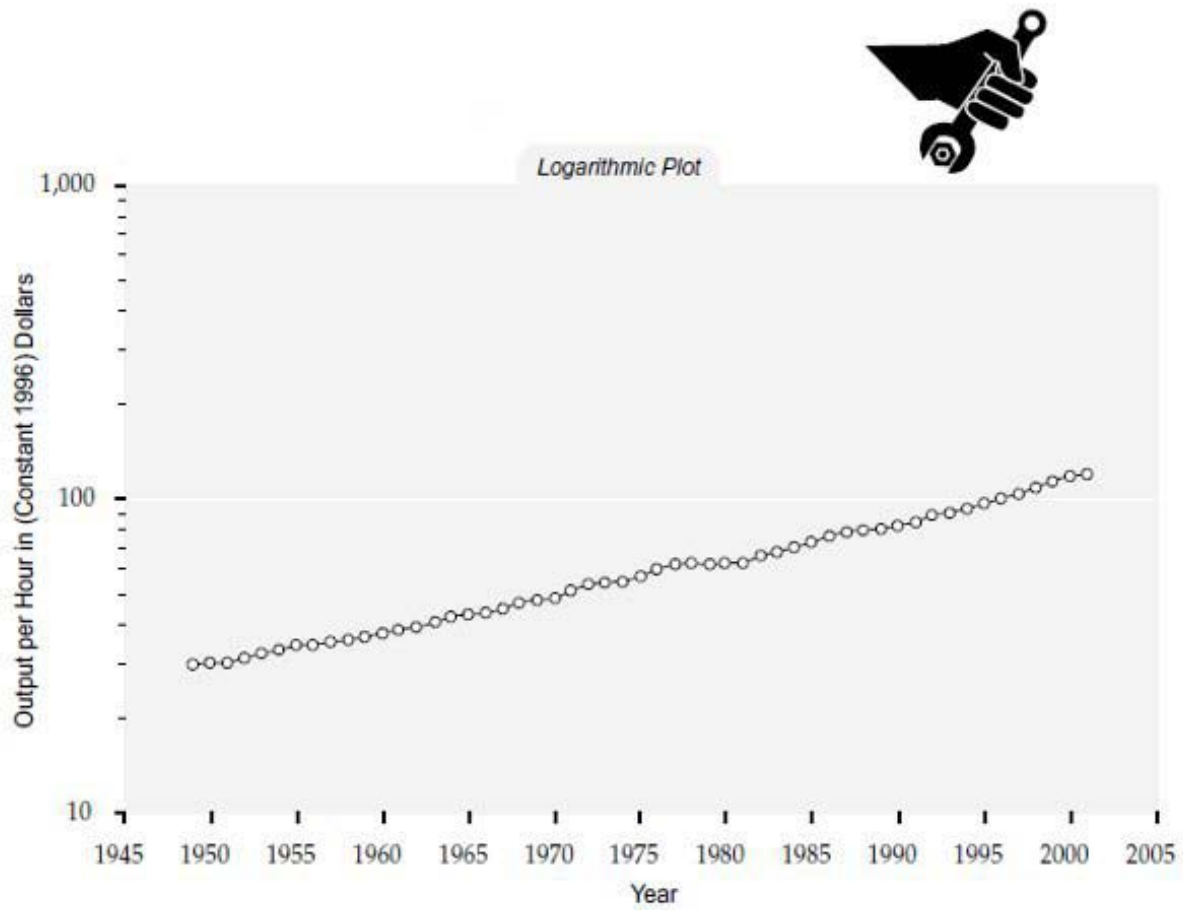
Per-Capita GDP



Source: U.S. Department of Commerce, Bureau of Economic Analysis.

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Private Manufacturing: Output per Hour



Source: Bureau of Labor Statistics, Major Sector Multifactor Productivity Index, Manufacturing Sector: Output per Hour All Persons.

CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

Exponential Software Price-Performance Improvement

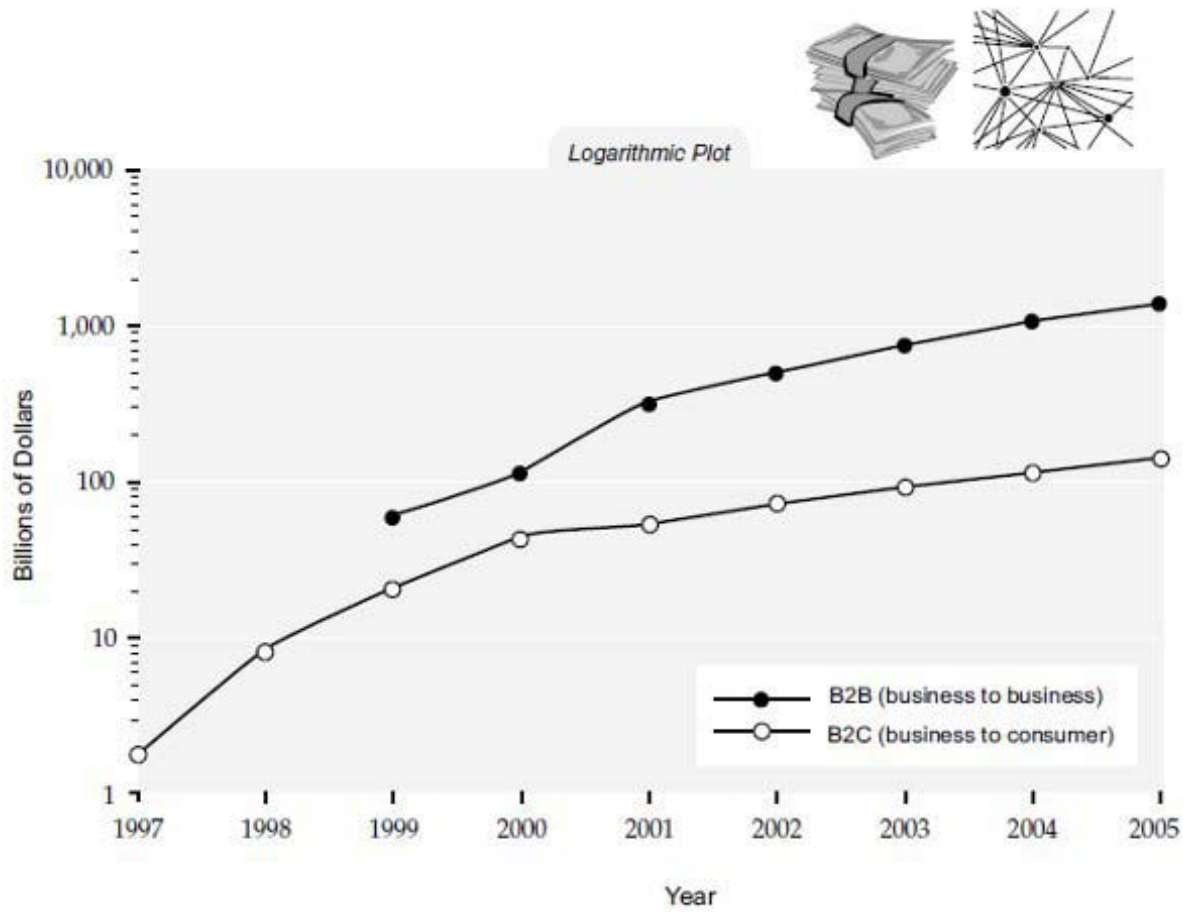
Example: Automatic Speech-Recognition Software

	1985	1995	2000
Price	\$5,000	\$500	\$50
Vocabulary Size (number of words)	1,000	10,000	100,000
Continuous Speech?	No	No	Yes
User Training Required (minutes)	180	60	5
Accuracy	Poor	Fair	Good

Source: Data from Kurzweil Applied Intelligence, now part of ScanSoft (formerly Kurzweil Computer Products).

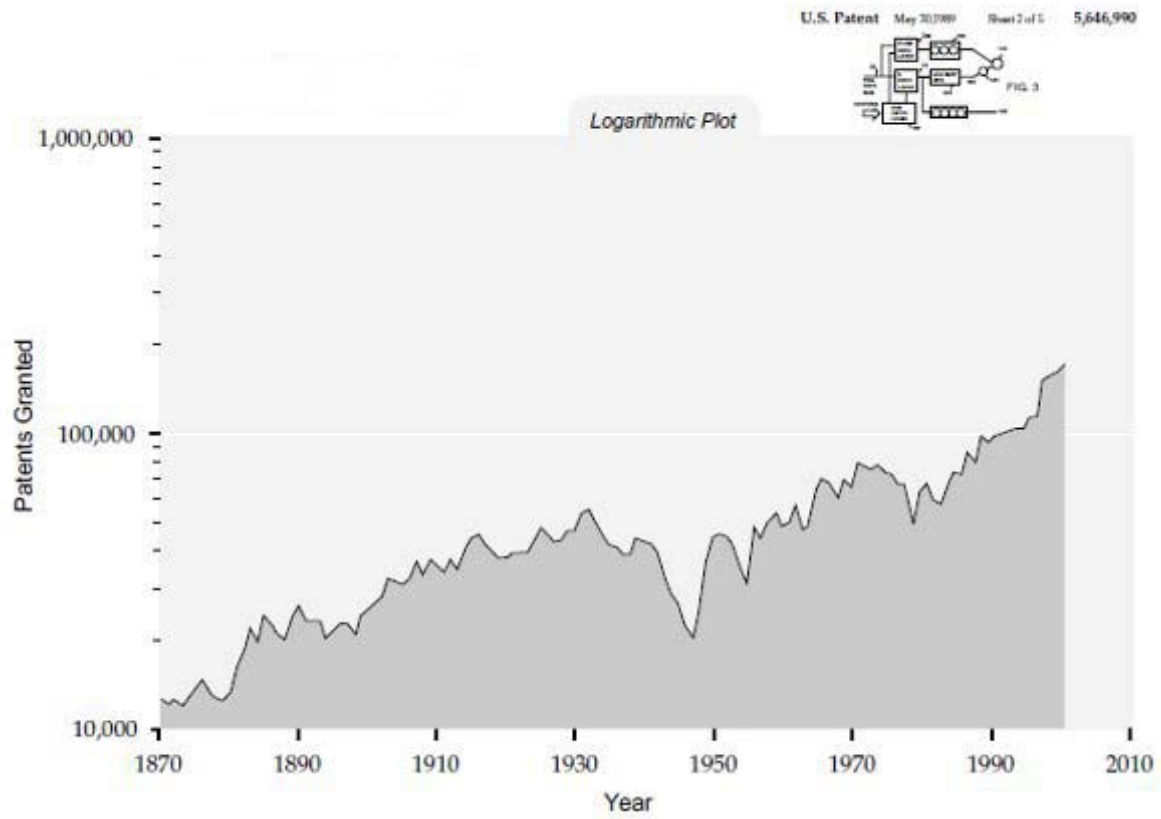
CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

E-commerce Revenues in the United States



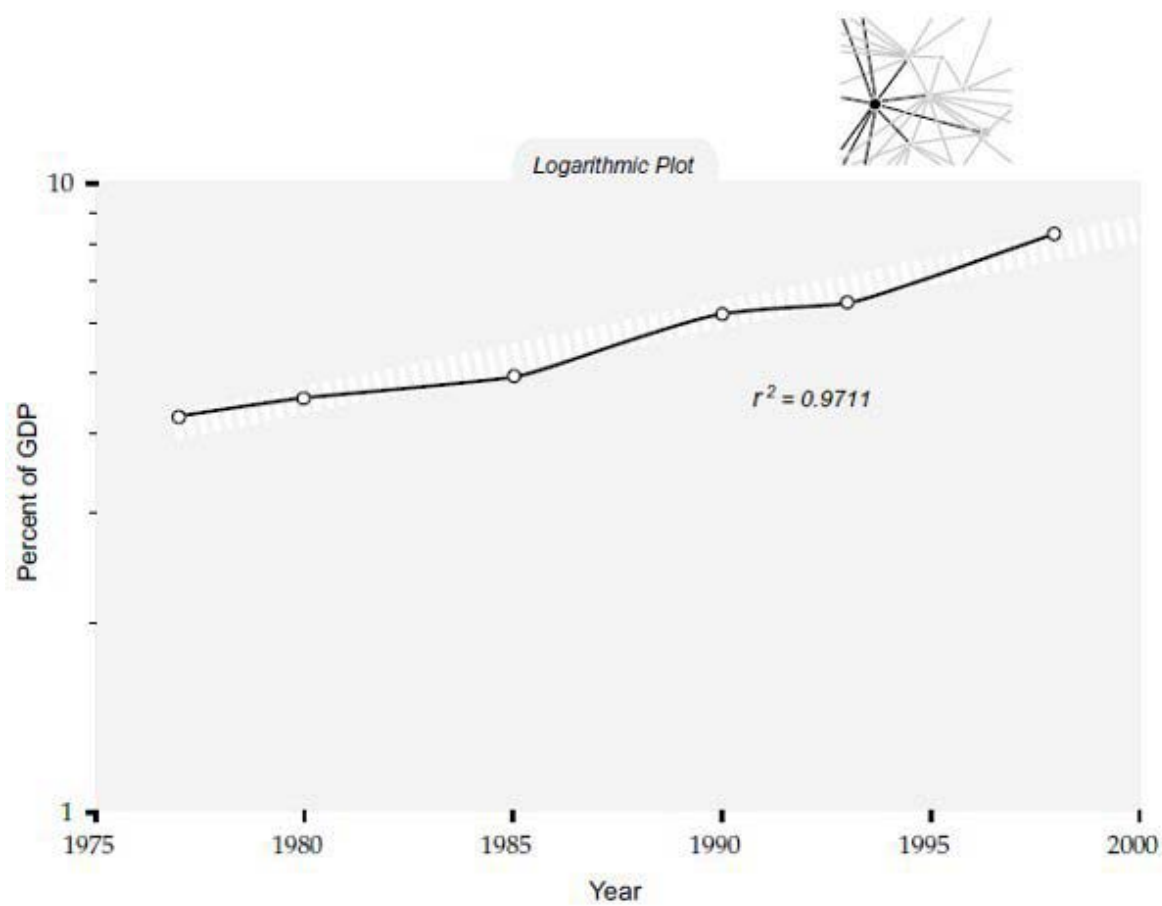
CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

U.S. Patents Granted



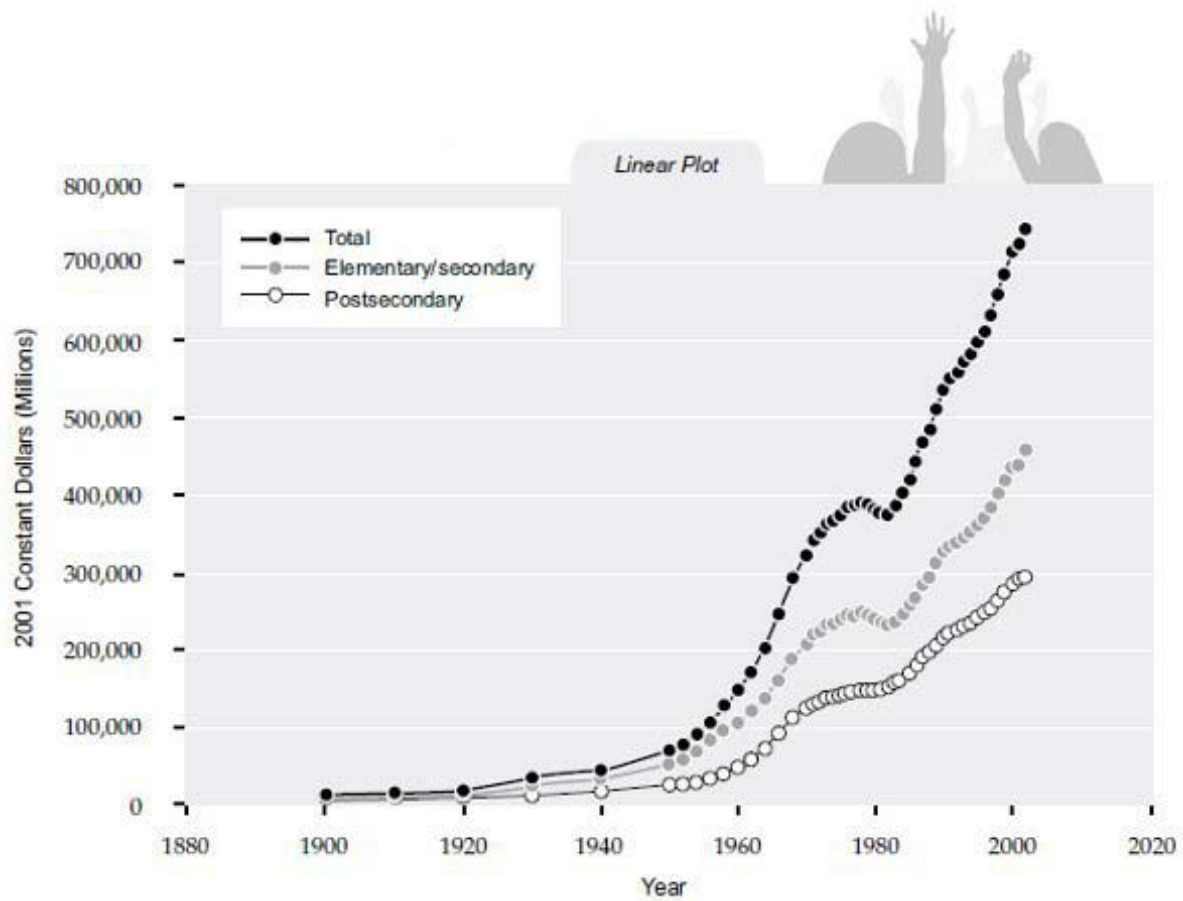
CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

IT's Share of the Economy



CHAPTER TWO: A THEORY OF TECHNOLOGY EVOLUTION

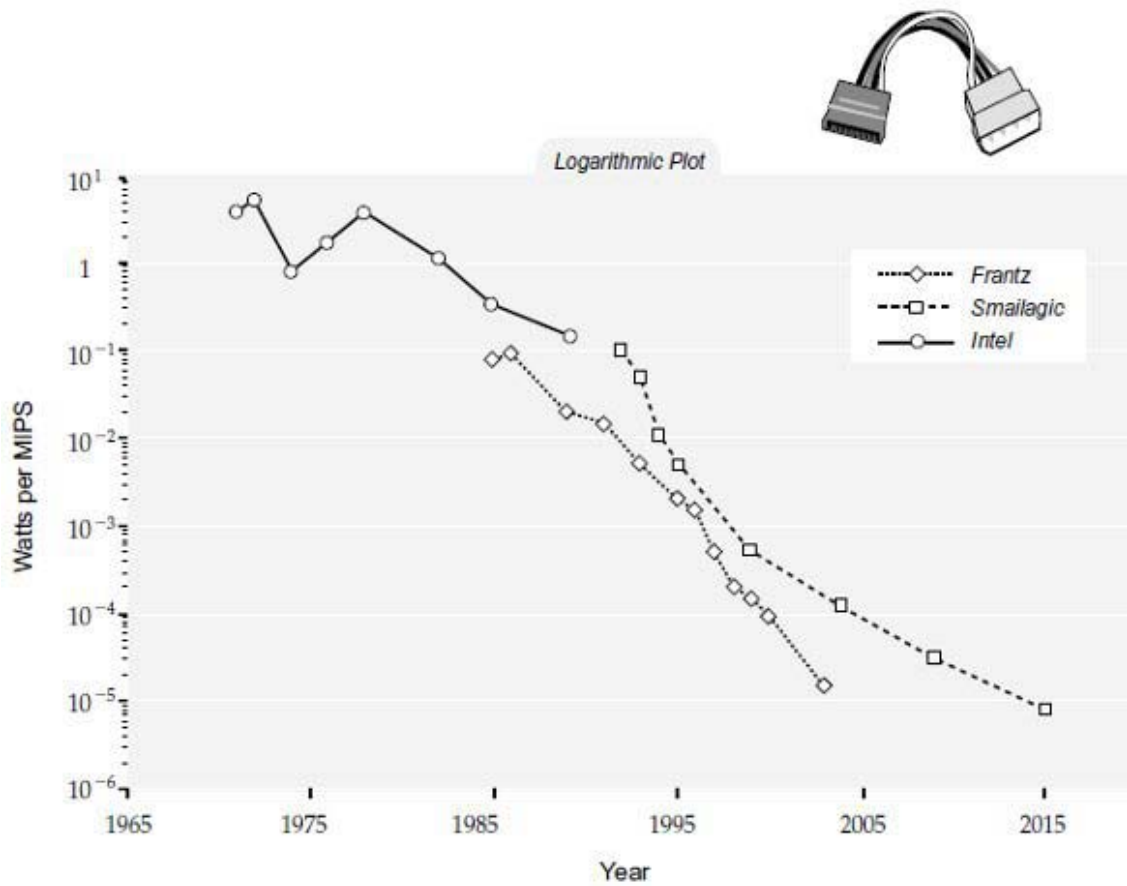
U.S. Education Expenditure



Source: National Center for Education Statistics, Digest of Education Statistics, 2002.

CHAPTER THREE: ACHIEVING THE COMPUTATIONAL CAPACITY OF THE HUMAN BRAIN

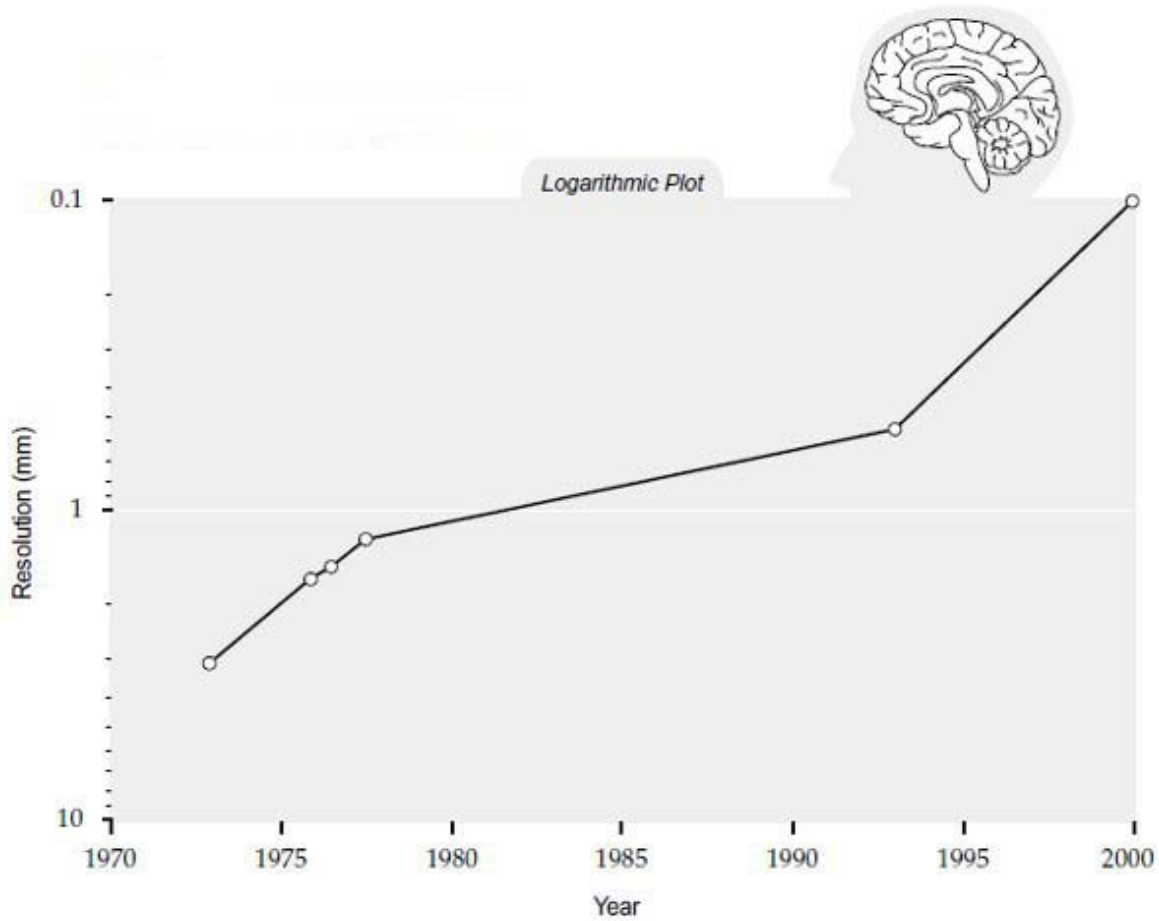
Reduction in Watts per MIPS



Source: Gene Frantz, "Digital Signal Processing Trends," *IEEE Micro* 20.6 (November/December 2000): 52–59.

CHAPTER FOUR: ACHIEVING THE SOFTWARE OF HUMAN INTELLIGENCE

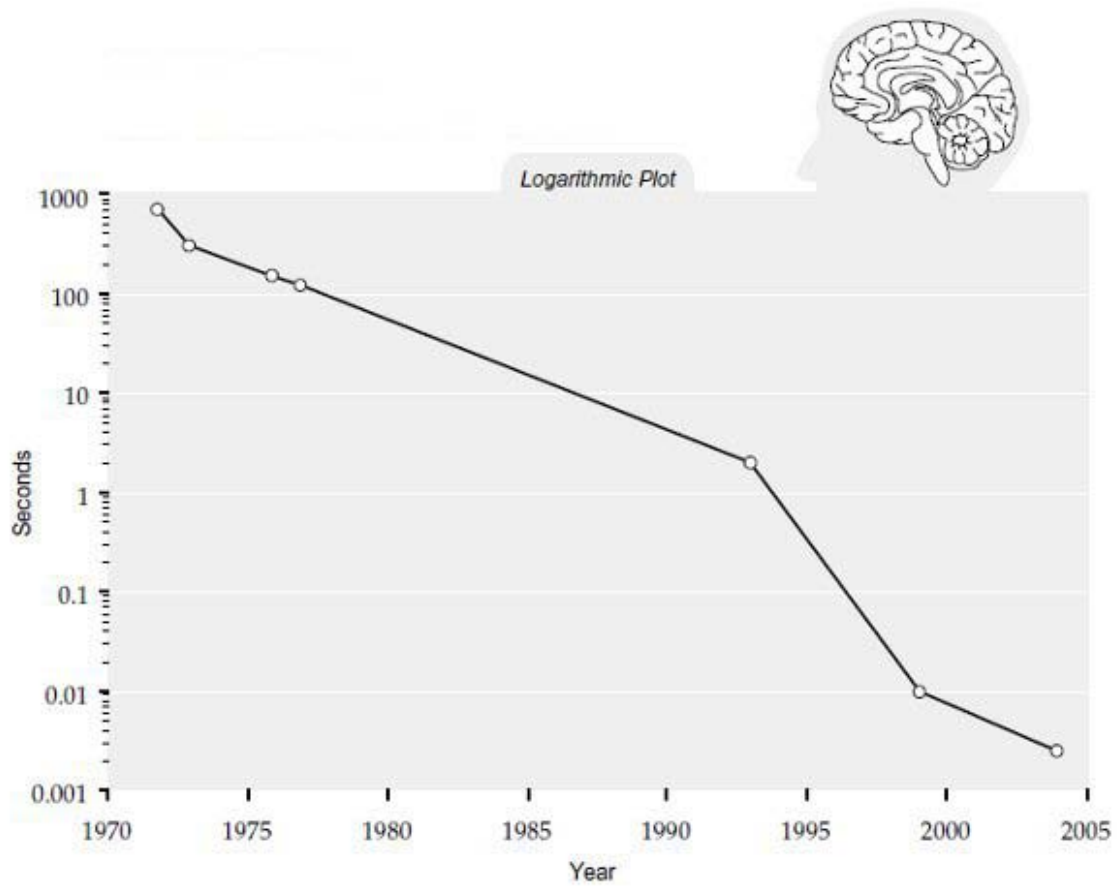
Resolution of Noninvasive Brain Scanning



Source: Manuel Trajtenberg, *Economic Analysis of Product Innovation: The Case of CT Scanners*; Michael H. Friebe, Ph.D., president, CEO, NEUROMED GmbH; P-M. L. Robitaille, A. M. Abduljalil, and A. Kangarlu, "Ultra High Resolution Imaging of the Human Head at 8 Tesla: 2K x 2K for Y2K," *Journal of Computer Assisted Tomography* 24.1 (January–February 2000): 2–8.

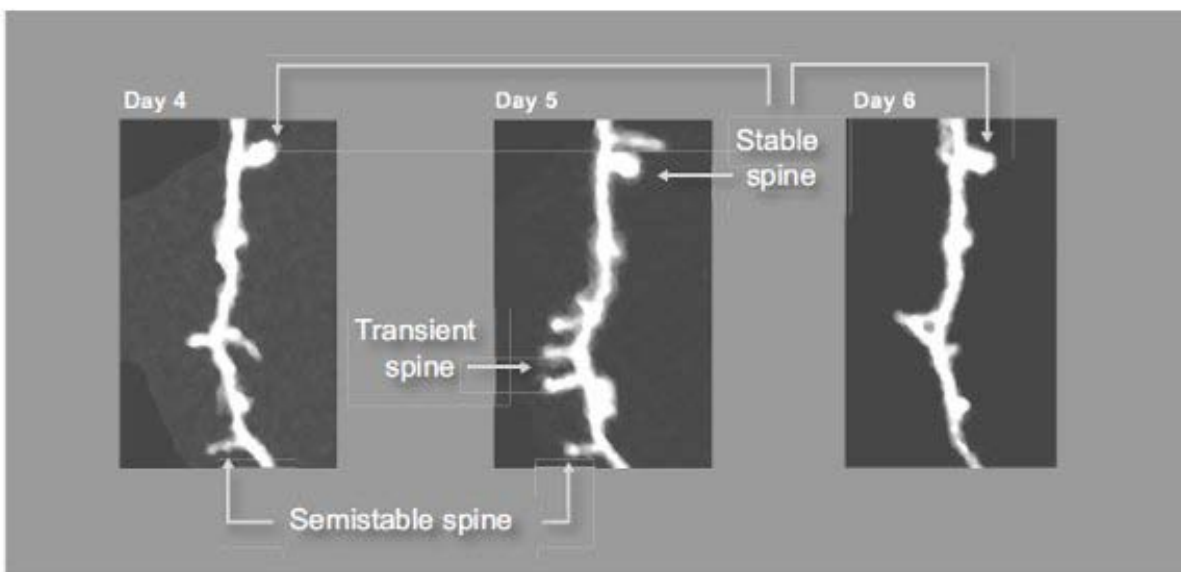
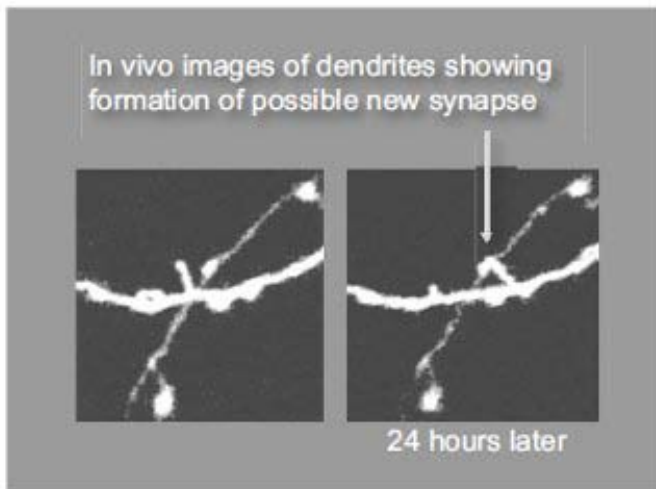
CHAPTER FOUR: ACHIEVING THE SOFTWARE OF HUMAN INTELLIGENCE

Brain Scanning Image Reconstruction Time (Seconds)



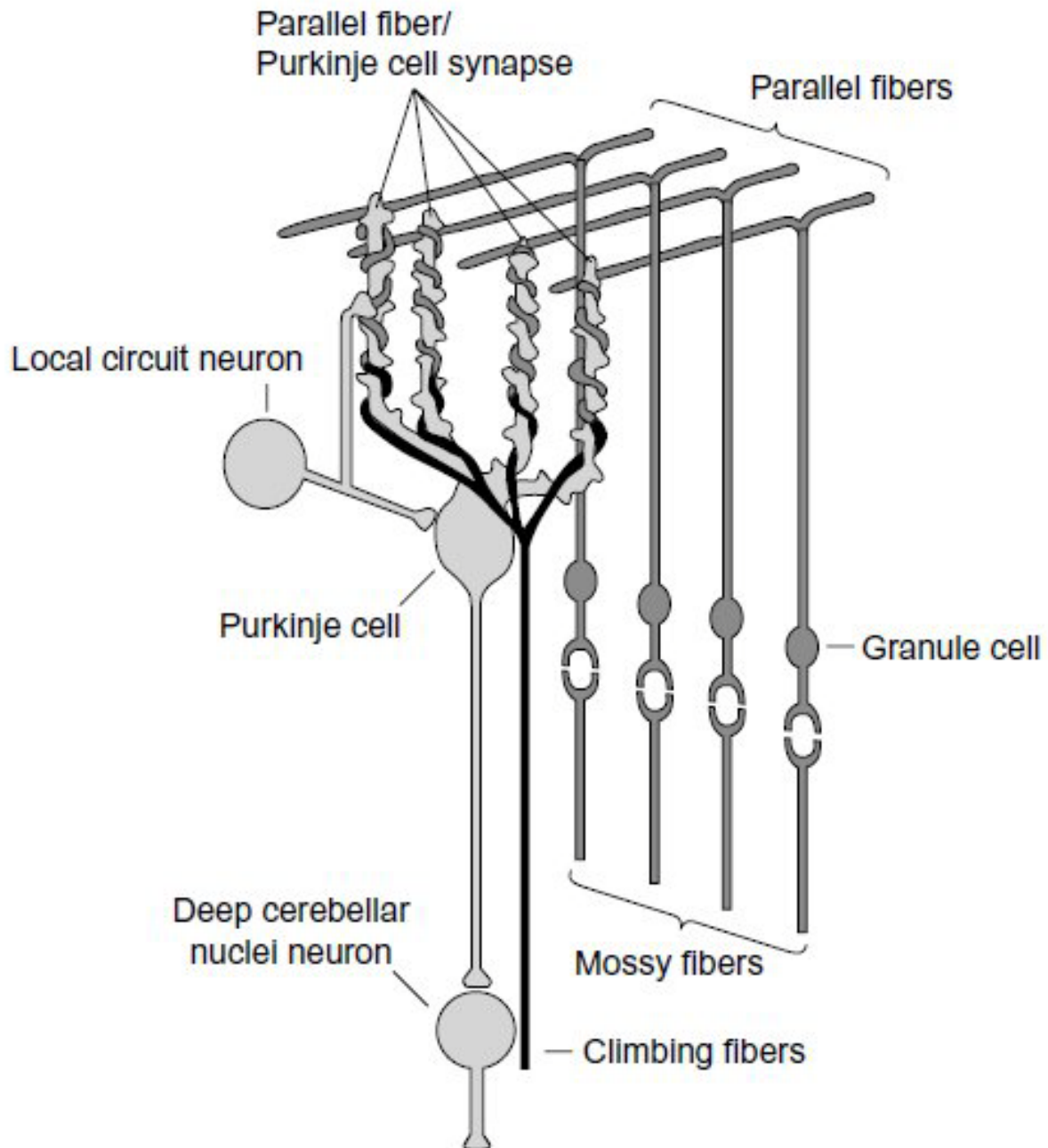
CHAPTER FOUR: ACHIEVING THE SOFTWARE OF HUMAN INTELLIGENCE

In Vivo Images of Neural Dendrites Showing Spine and Synapse Formation



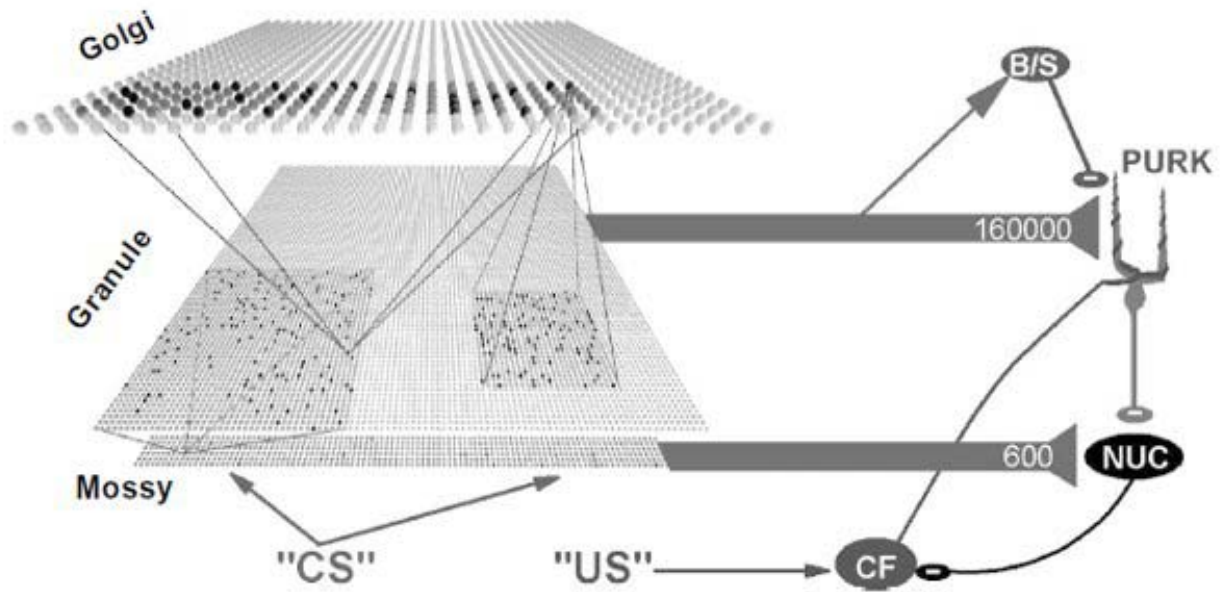
CHAPTER FOUR: ACHIEVING THE SOFTWARE OF HUMAN INTELLIGENCE

Massively Repeated Cerebellum Wiring Pattern



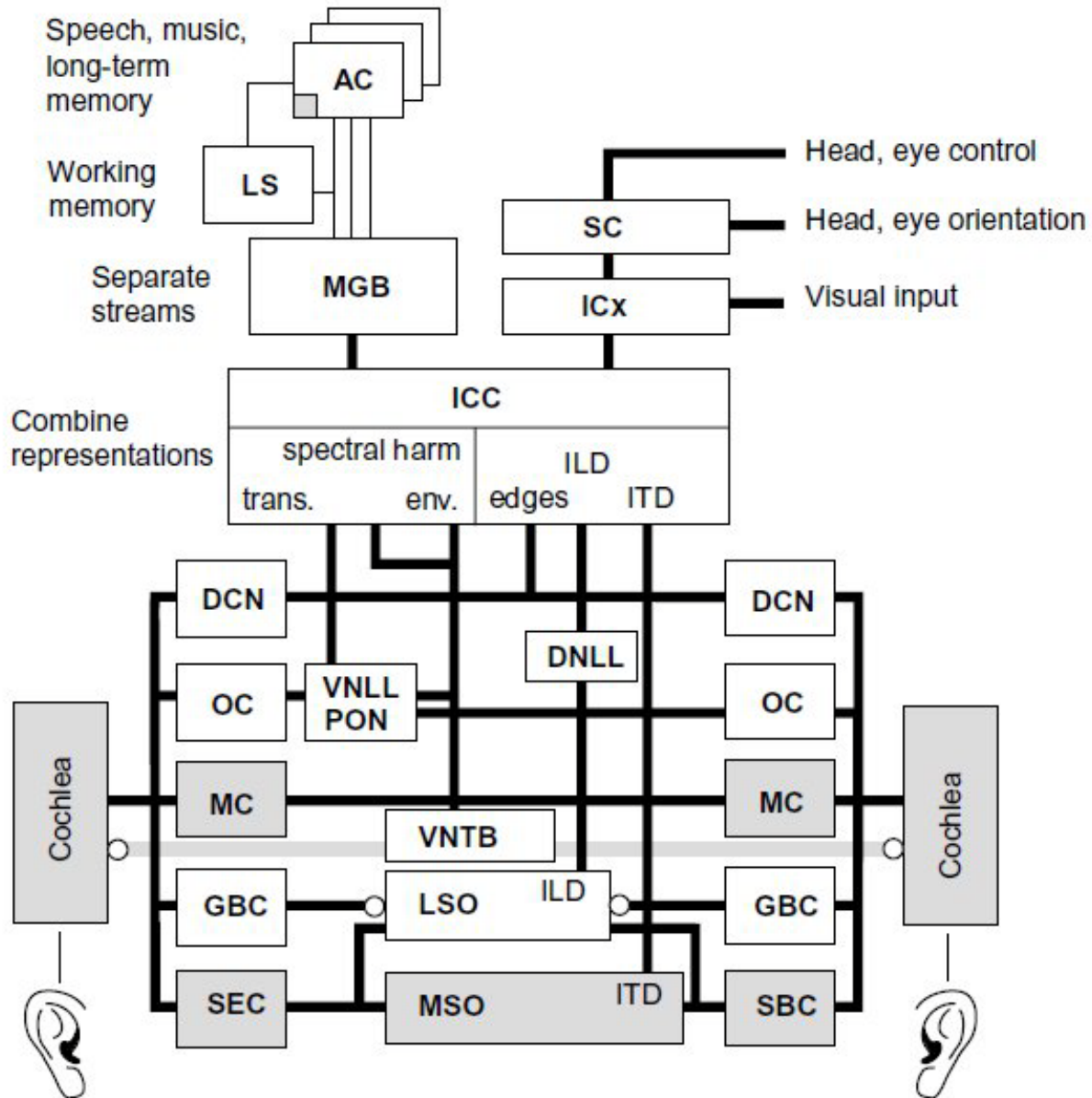
CHAPTER FOUR: ACHIEVING THE SOFTWARE OF HUMAN INTELLIGENCE

University of Texas Cerebellum Model and Simulation



CHAPTER FOUR: ACHIEVING THE SOFTWARE OF HUMAN INTELLIGENCE

Reverse Engineering the Human Brain: Five Parallel Auditory Pathways



Source: Diagram by Lloyd Watts, adapted from E. Young, "Cochlear Nucleus" in G. Shepherd, ed., *The Synaptic Organization of the Brain*, 4th ed.; D. Oertel in D. Oertel, R. Fay, and A. Popper, eds., *Integrative Functions in the Mammalian Auditory Pathway*; John Casseday, T. Fremouw, and E. Covey, "Inferior Colliculus" in *ibid.*; J. LeDoux, *The Emotional Brain*; J. Rauschecker and B. Tian, "Mechanisms and Streams for Processing of 'What' and 'Where' in Auditory Cortex," *Proceedings of the National Academy of Sciences* 97.22: 11800–11806.

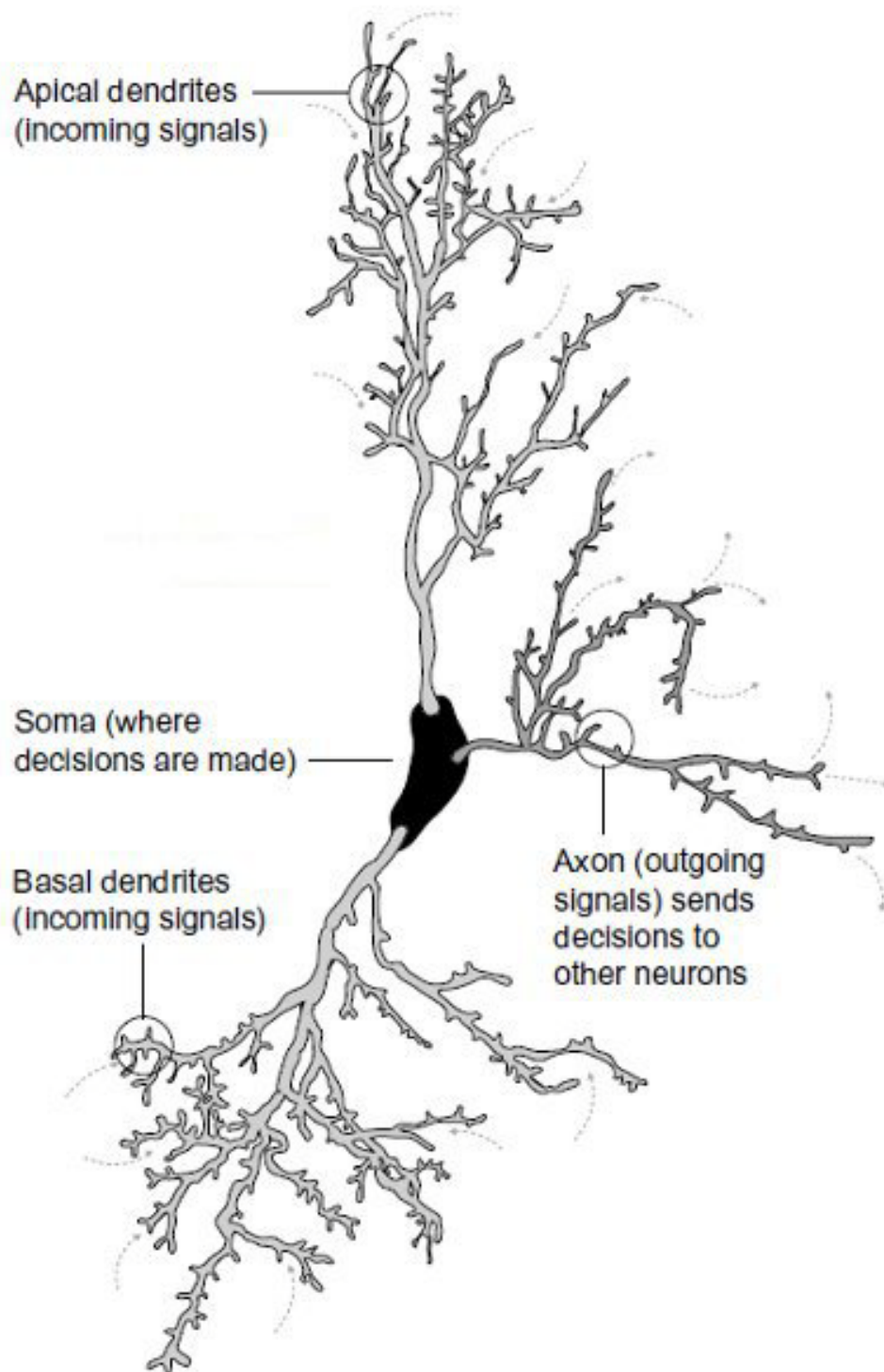
CHAPTER FOUR: ACHIEVING THE SOFTWARE OF HUMAN INTELLIGENCE

Seven of the dozen separate movies that the eye extracts from a scene and sends to the brain



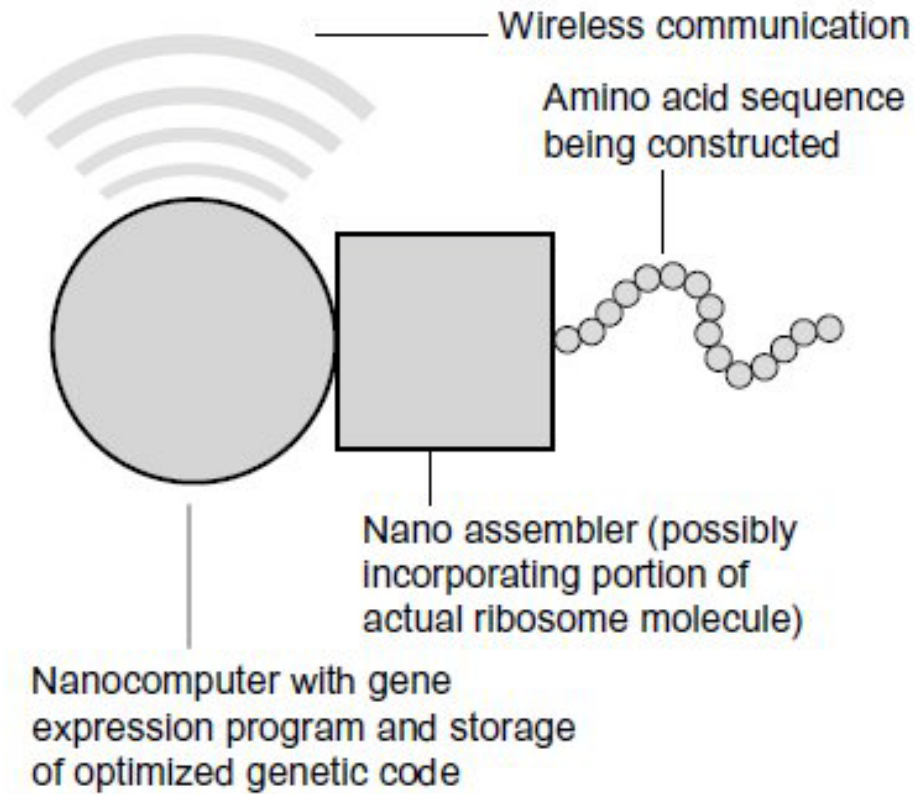
CHAPTER FOUR: ACHIEVING THE SOFTWARE OF HUMAN INTELLIGENCE

Spindle Cell



CHAPTER FIVE: GNR: THREE OVERLAPPING REVOLUTIONS

Nanobot-Based Nucleus

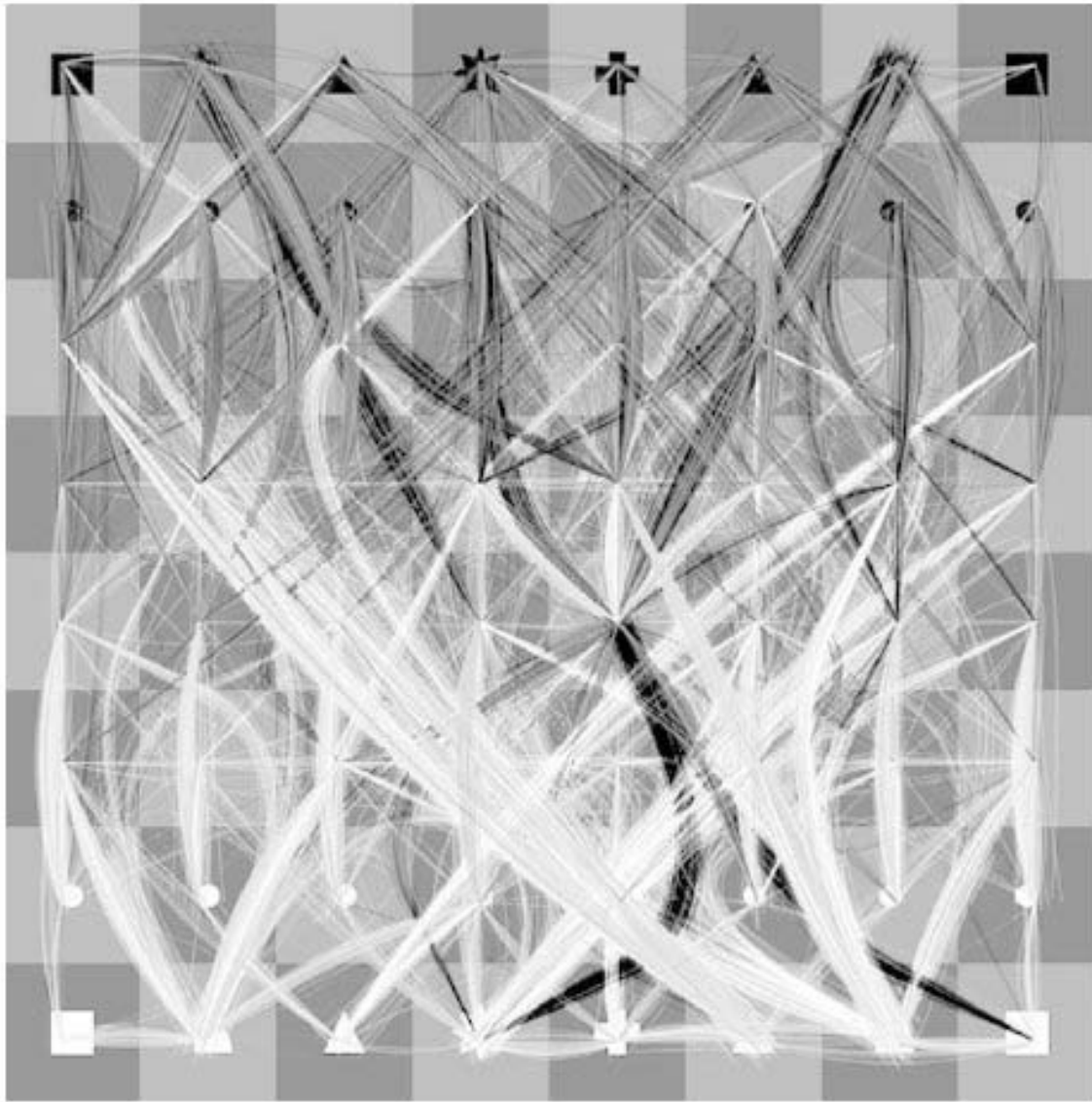


CHAPTER FIVE: GNR: THREE OVERLAPPING REVOLUTIONS

Thinking Machines 2

“Thinking Machines 2” by mathematician Martin Wattenberg with Marek Walczak displays the move-countermove sequences it is evaluating as it considers its next move.

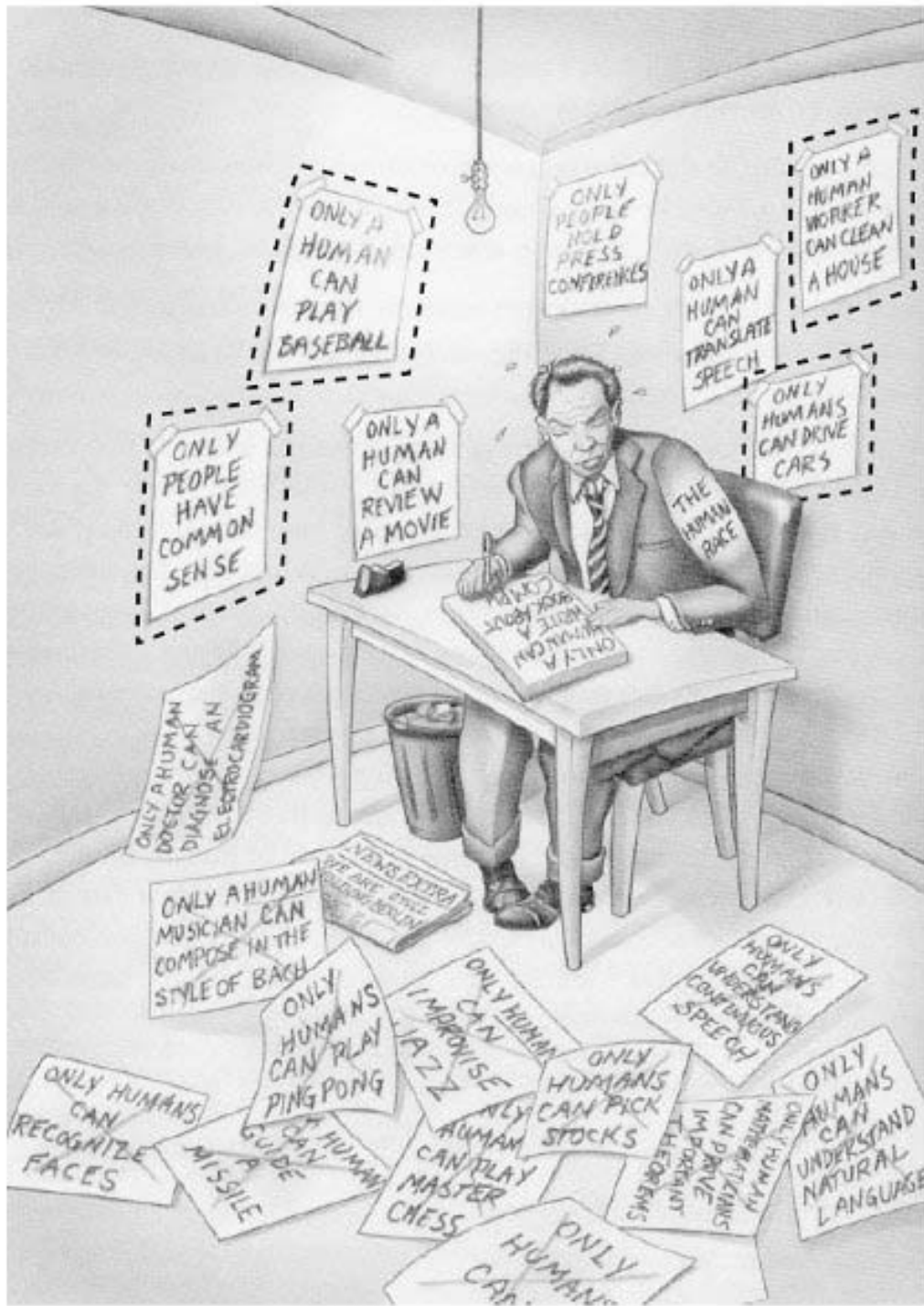
Black (computer) . . . is deciding on a move



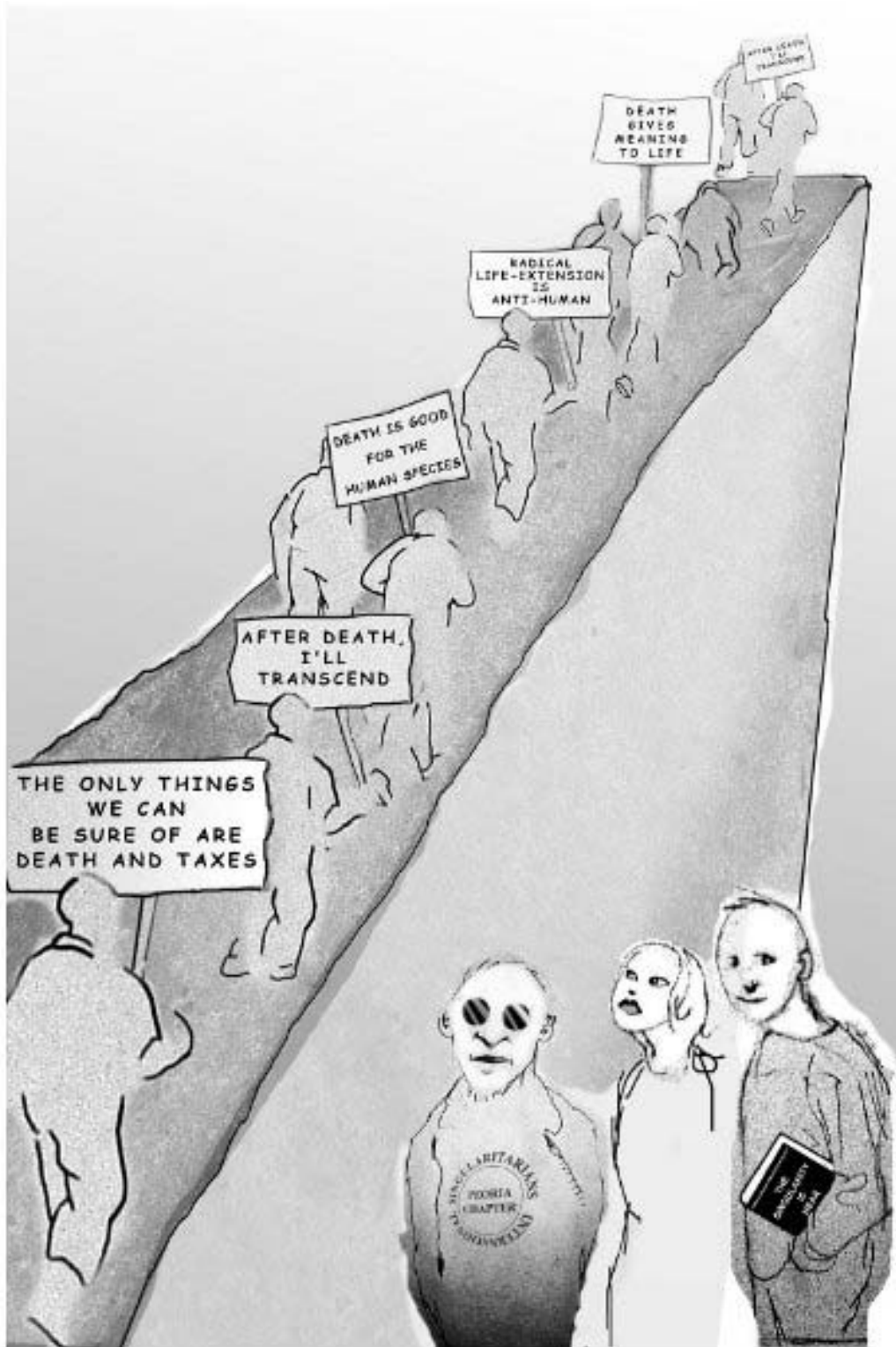
White (you)

CHAPTER FIVE: GNR: THREE OVERLAPPING REVOLUTIONS

A defensive “human race” is seen writing out signs that state what only people (and not machines) can do. If we were to redesign this cartoon in a few years, some of the signs on the wall behind the man would also be likely to end up on the floor.

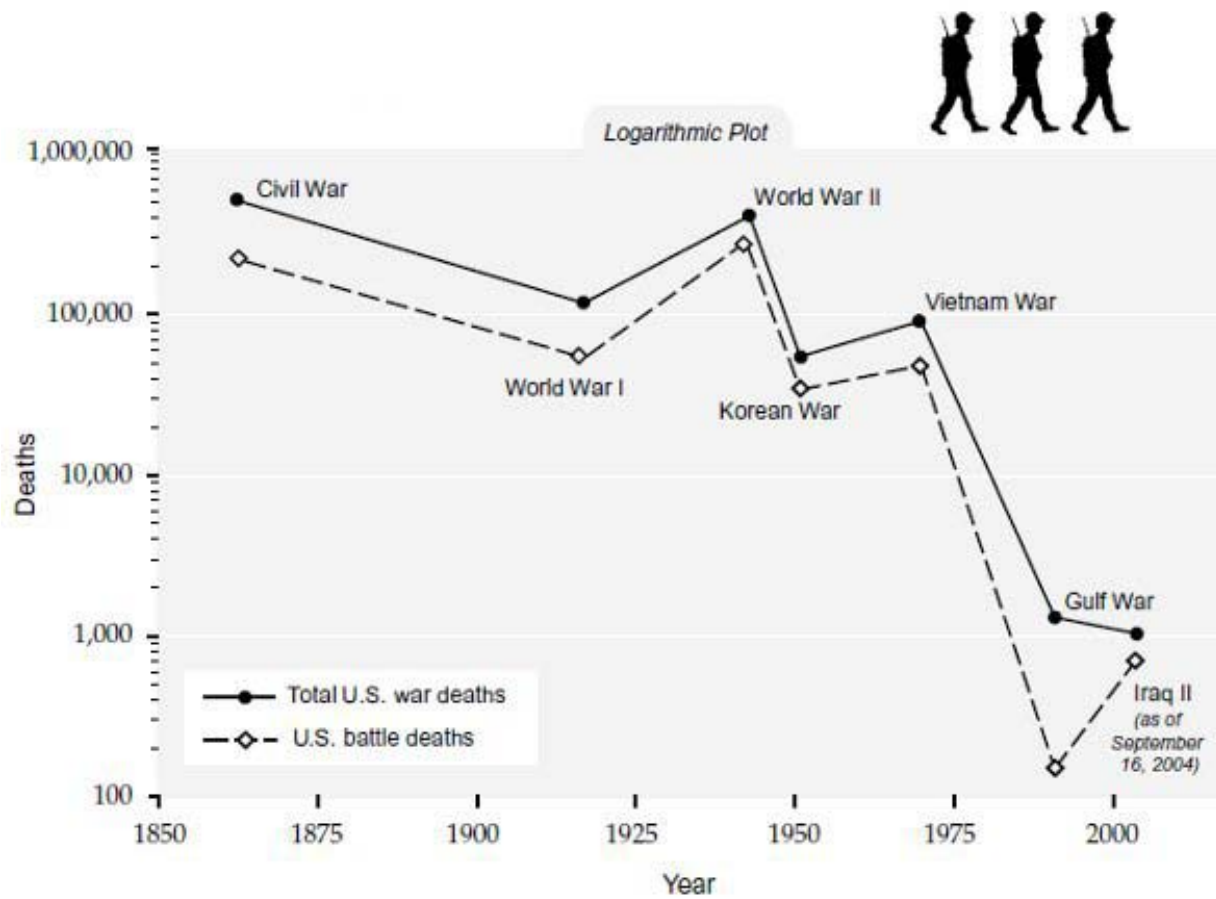


CHAPTER SIX: THE IMPACT ...



CHAPTER SIX: THE IMPACT ...

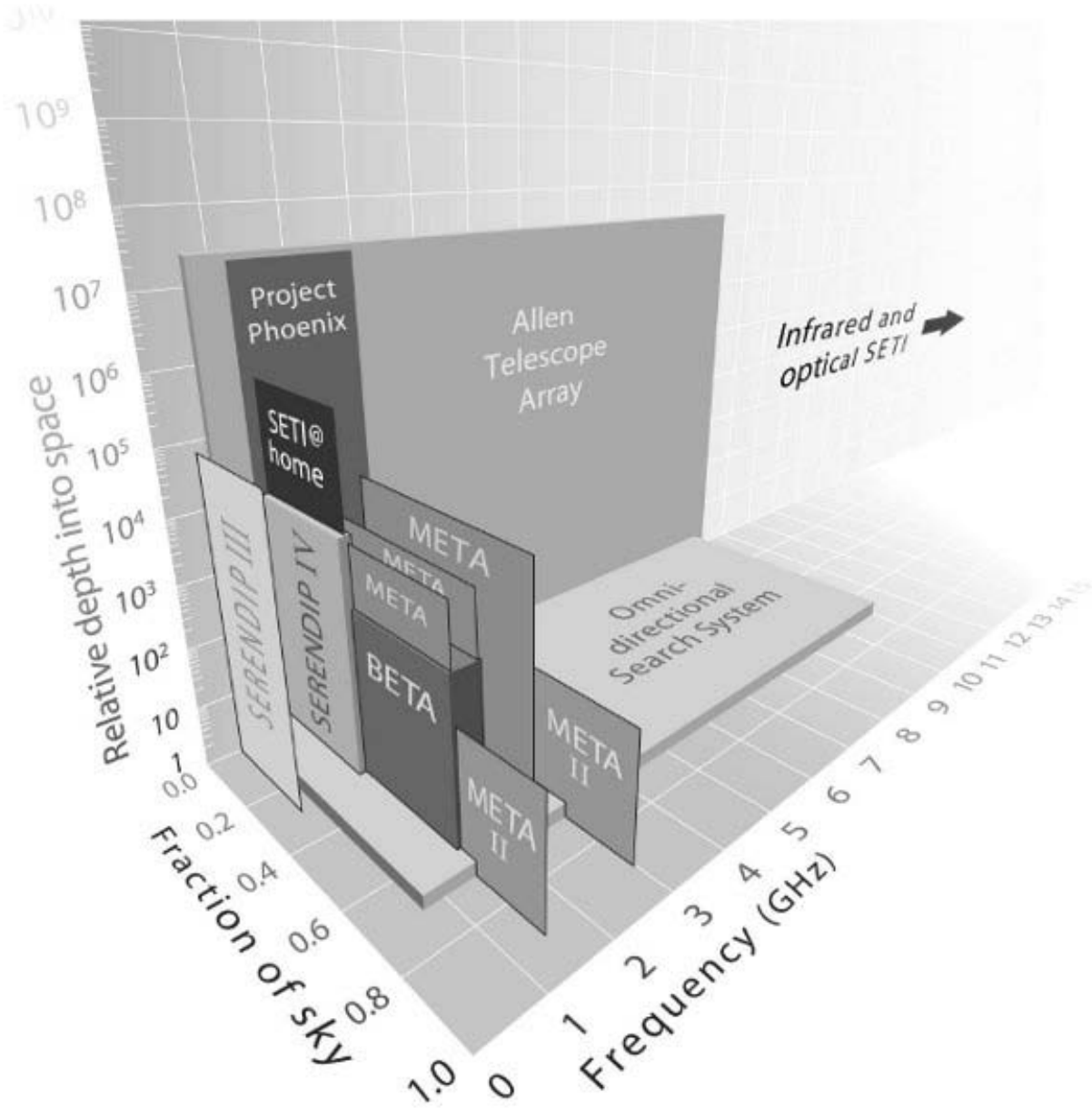
U.S. War Deaths



CHAPTER SIX: THE IMPACT ...

The Allen Telescope Array

SETI's Next Big Step: The diagram from *Sky & Telescope* plots the capability of the varied scanning efforts for extraterrestrial intelligence against three major parameters: distance from Earth, frequency of transmission, and the fraction of the sky.



Source: Alan M. MacRobert, "The Allen Telescope Array: SETI's Next Big Step," *Sky & Telescope*, April 2004.

CHAPTER EIGHT: THE DEEPLY INTERTWINED PROMISE AND PERIL OF GNR

Bostrom's Categorization of Risks

		<i>Intensity of Risk</i>	
		Moderate	Profound
<i>Scope</i>	Global	Ozone Thinning	<u>Existential Risks</u>
	Local	Recession	Genocide
	Personal	Stolen Car	Death
		Endurable	Terminal

Source: Nick D. Bostrom, "Existential Risks: Analyzing Human Extinction Scenarios and Related Hazards," May 29, 2001.

CHAPTER NINE: RESPONSE TO CRITICS

Mandelbrot Set

